

## SIF (Maine)

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This article provides information about SIF (Unity) for Maine, including object information and related tooling.

SIF is a standard for data interchange that allows two separate information systems to communicate with each other. SIF sets a standard messaging language and format that defines data objects commonly shared across student information systems and applications.

As long as both applications conform to the same SIF data interchange standards (such as those set by SIFA), communication between two systems designed by entirely separate vendors is possible.

SIF Unity tools are only available for SIF v3.6 or higher.

## **SIF Object Information**

The table below provides details of each object used in Maine SIF (Unity).

Object	Link to Document
Discipline Incident	Discipline Incidents @
LEA Info	LEA Info @
School Info	School Info @
Student Personal	Student Personal @
Student School Enrollment	Student School Enrollment @

## **Additional SIF Unity Tools**

The SIF Unity tools allow users to set up, manage, and maintain SIF data.

SIF Unity Configuration	SIF Unity Tools
SIF Unity Configuration	<ul> <li>Object Viewer</li> <li>Message History</li> <li>Record Deleter</li> <li>Person Object Viewer</li> <li>Certificates</li> </ul>