

Release Notes for Campus Mobile Payments

Last Modified on 07/15/2025 11:03 am CDT

A new mobile application has been released for iOS and Android.



Campus Mobile Payments is an app that provides districts with a tool for entering purchases in real-time at events held by the district or a school. The app can be run on an iOS or Android device.

iOS

The Campus Mobile Payments app for iOS can be downloaded from the App Store.

Version 1.8.0 (July 2025)

Summary	Description
Mobile App Updates	Updated Campus Mobile Payments to prevent crashes when other Bluetooth card readers are nearby, and keeps users' screens on during device updates.
Expand below to see p Click here to expand Version 1.7.1 (April 20)	
Summary	Description

Android

The Campus Mobile Payments app for Android can be downloaded from the Play Store.

Version 1.8.0 (July 2025)

Summary	Description	
Mobile App Updates	Updated Campus Mobile Payments to prevent crashes when other Bluetooth card readers are nearby, and keeps users' screens on during device updates.	
Expand below to see p Click here to expand Version 1.7.1 (April 20		
Summary	Description	



Various Bug Fixes	This update	Various Bug Fixes	This update
and Enhancements	includes	and	includes
	performance	Enhancements	performance
	improvements,		improvements,
	minor fixes, and		minor fixes, and
	usability		usability
	enhancements.		enhancements.

Version 1.7.0 (March 2025)

Summary	Description
Enhanced Mobile Payments Setup and Bug Fixes	Updated the Campus Mobile Payments setup to require users to connect a card reader before logging into an event, along with various bug fixes.

Version 1.7.0 (March 2025)

Summary	Description
Enhanced Mobile Payments Setup and Bug Fixes	Updated the Campus Mobile Payments setup to require users to connect a card reader before logging into an event, along with various bug fixes.

Version 1.6.0 (November 2024)

Summary	Description
General Framework Update	Updated to meet App Store requirements.

Version 1.4.2 (May 2024)

Summary	Description
Inventory Tracked Items	An issue occurred where inventory tracked items were not selectable while a phone was in a vertical orientation. This has been corrected. The "About" section of the app has also been updated.

Version 1.4.1 (March 2024)

Summary	Description
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Version 1.6.0 (November 2024)

Summary	Description
General	Updated to meet
Framework	Playstore
Update	requirements.

Version 1.5.0 (September 2024)

Summary	Description
General Framework Update	Updated to meet Playstore requirements.
Version 1.4.2 (May 202	24)

Version 1.4.2 (May 2024)

Summary

Description



		Summary	Description
/ersion 1.2.5 (Augus	st 2023)	Version 1.2.5 (Augus	
403 Error Fix	Users were receiving 403 errors while using the app. This required users to rescan the QR code in the device setup. This has been corrected.	403 Error Fix	Users were receivin 403 errors while using the app. This required users to rescan the QR code in the device setup. This has been corrected.
	trying to scan for devices.	Summary	Description
Device Scanning Fix	Resolved an issue where the application would close when	Version 1.3.0 (Septe	methods. mber 2023)
Summary	Description	Card Insert and Tap	functionality as acceptable payment
ersion 1.3.0 (Septe	mber 2023)	Enable Credit	• Added insert and tap
Card Insert and Tap	Added insert and tap functionality as acceptable payment methods.	Version 1.4.0 (Decer	store front. nber 2023) Description
Summary Enable Credit	Description		connected, but users were unable to proceed to the
	users were unable to proceed to the store front.	BBPos Connectio Fix	resolved where the BBPos were
	BBPos were connected, but	Summary	Description
BBPos Connectio Fix	n An issue was resolved where the	Version 1.4.1 (March	·
Summary	Description		"About" section of the app has also been updated.
Fix /ersion 1.4.0 (Decer	resolved where the BBPos were connected, but users were unable to proceed to the store front.	Inventory Tracked Items	where inventory tracked items were not selectable while a phone was in a vertical orientation. This has been corrected. The



Version 1.2.3 (April 2023)

Version 1.2.3 (April 2023)

Commence	Description		
Summary	Description	Summary	Description
Product Button Enhancement	For the situation where a General Product is created with no attribute(s), the button was enhanced to function like an item button. When the button is selected, the item count will display on the Product screen.	Product Button Enhancement	For the situation where a General Product is created with no attribute(s), the button was enhanced to function like an item button. When the button is selected, the item count will display on the Product screen.
Product Name Display Fix	If a Product name was too long to fit on one line, it was breaking in the middle of a word rather than in between words. This has been corrected.	Product Name Display Fix	If a Product name was too long to fit on one line, it was breaking in the middle of a word rather than in between words. This has been corrected.



Event Sales	If a Catagory	Event Sales	If a Catagory
	If a Category,		If a Category,
Enhancement for	Product or Item is	Enhancement for	Product or Item is
Inactive, Invalid,	inactivated,	Inactive, Invalid,	inactivated,
and Out of Stock	Display on Mobile	and Out of Stock	Display on Mobile
Items	is unchecked or if it	Items	is unchecked or if
	runs out of stock		it runs out of stock
	while a cashier is		while a cashier is
	logged into the app		logged into the
	they will now		app they will now
	display an		display an
	INACTIVE, INVALID		INACTIVE, INVALID
	or OUT OF STOCK		or OUT OF STOCK
	label. If these		label. If these
	changes are made		changes are made
	prior to a cashier		prior to a cashier
	logging in, those		logging in, those
	items will no longer		items will no
	pull into the mobile		longer pull into the
	app.		mobile app.

Version 1.2.0 (April 2023)

Version 1.2.0 (April 2023)

Summary	Description	Summary	Description
Student Number Modal Correction	If a student was buying multiple items that allowed or required a student number and the minus button was used to subtract one of the items, it would delete all of them. This has been corrected.	Student Number Modal Correction	If a student was buying multiple items that allowed or required a student number and the minus button was used to subtract one of the items, it would delete all of them. This has been corrected.
Auto-logout Fix	Previously, iOS devices were not being logged out of an event after a period of inactivity. This has been corrected.	Auto-logout Fix	Previously, iOS devices were not being logged out of an event after a period of inactivity. This has been corrected.
Version 1.1.5 (March 2	023)	Version 1.1.5 (March 2	2023)
Summary	Description	Summary	Description



Add Variable Rate Functionality	Added a price entry field to variable rate items when making a purchase.	Add Variable Rate Functionality	Added a price entry field to variable rate items when making a purchase.
Student Modal Enhancement	If a user attempted to subtract items which allowed or required a Student Number, there were issues if the same item was added multiple times for the same student or "none." To improve this, the user can now adjust the quantity within the modal or remove all items on each line.	Student Modal Enhancement	If a user attempted to subtract items which allowed or required a Student Number, there were issues if the same item was added multiple times for the same student or "none." To improve this, the user can now adjust the quantity within the modal or remove all items on each line.
Version 1.1.0 (February	2023)	Version 1.1.0 (February	2023)

Summary	Description	Summary	Description
Background Color Added	A grey background has been added within the app to improve its look and feel, as well make buttons appear more prominent.	Background Color Added	A grey background has been added within the app to improve its look and feel, as well make buttons appear more prominent.
Timeout Issue	If a device is logged into an Event and it sits idle for an extended period, the card swipe reader was disconnecting, causing card swipes to be declined. This has been corrected.	Timeout Issue	If a device is logged into an Event and it sits idle for an extended period, the card swipe reader was disconnecting, causing card swipes to be declined. This has been corrected.



	Plus (+) and XThe plus sign (+) and X buttons have been made larger tois in the cart.Plus (+) and XThe plus sign (+) and X buttons havePlus (+) and XLargerbeen made larger toButtons Madeand X buttons have	Messages Have Been Addedadded when inventory of an item runs out before an event begins, during the event, or when it is in the cart.Out of Stock Messages Have Been AddedMessages have been added when inventory of an item runs out before an event begins, during the event, or when it is in the cart.Out of Stock Messages Have Been AddedMessages have been added when inventory of an item runs out before an event begins, during the event, or when it	Been Added Plus (+) and X Buttons Made	 inventory of an item runs out before an event begins, during the event, or when it is in the cart. The plus sign (+) and X buttons have been made larger to 	Messages Have Been Added Plus (+) and X	added when inventory of an item runs out before an event begins, during the event, or when it is in the cart. The plus sign (+) and X buttons have
Issue with DevicesIf multiple card readers were being used at an event, theselect.Issue with DevicesIf multiple card If multiple card readers were being DevicesIf multiple card readers were being	make it easier to Larger been made larger to	Plus (+) and XThe plus sign (+)Buttons Madeand X buttons havePlus (+) and X	Issue with Devices	 make it easier to select. If multiple card readers were being used at an event, the Campus Mobile Payments app would freeze on iOS devices. This has 	Larger Issue with	 been made larger to make it easier to select. If multiple card readers were being used at an event, Android devices were not connecting to the correct one.
Payments app would freeze on iOSCard ReaderAndroid devices were not connecting	Issue with DevicesIf multiple card readers were being used at an event, the Card ReaderIf multiple card readers were being used at an event, the Payments app would freeze on iOSIssue with DevicesIf multiple card readersConnecting to Card ReaderUsed at an event, the Payments app would freeze on iOSIssue with Card ReaderIf multiple card readers were being used at an event, Android devices were not connecting	Plus (+) and XThe plus sign (+) and X buttons have been made larger to make it easier to select.Plus (+) and XThe plus sign (+) and X buttons have been made larger to make it easier to select.Issue with Devices Connecting to Card ReaderIf multiple card readers were being used at an event, the Campus Mobile Payments app would freeze on iOSIf multiple card readersIf multiple card readers were being used at an event, the Card ReaderIf multiple card readers were being used at an event, the Card ReaderIf multiple card readers were being used at an event, the Card ReaderIf multiple card readers were being used at an event, the Card ReaderIf multiple card readers were being used at an event, the Card ReaderIf multiple card readers were being used at an event, Android devices were not connecting	Version 1.0.10 (Fel	been fixed.	Version 1.0.10 (Febru	This has been fixed. ary 2023)
Card Boador Campus Mobile Connecting to used at an event	Issue with DevicesIf multiple card readers were being used at an event, theIssue with 	Plus (+) and XThe plus sign (+) and X buttons have been made larger to make it easier to select.Plus (+) and XThe plus sign (+) and X buttons have been made larger to make it easier to select.Issue with Devices Connecting toIf multiple card readers were being used at an event, theIssue with DevicesIf multiple card readers were being used at an event, theIssue with DevicesIf multiple card readers were being used at an event, the		Payments app would freeze on iOS devices. This has		Android devices were not connecting to the correct one.
Messages Have Been Addedadded when inventory of an item runs out before an event begins, during the event, or when it is in the cart.Out of Stock Messages Have Been AddedMessages have been added when inventory of an item runs out before an event begins, during 	Messages Have Been Addedadded when inventory of an item runs out before an event begins, during the event, or when itOut of Stock Messages Have Been AddedMessages have been added when inventory of an item runs out before an event begins, during the event, or when it		Connection to Scanner Causes App to Freeze	logging out of Campus Mobile Payments prior to connecting to a card reader, the app was freezing, thus requiring the app to be restarted. This has been corrected.	Logout Before Connection to Scanner Causes App to Freeze	On some devices, if logging out of Campus Mobile Payments prior to connecting to a card reader, the app was freezing, thus requiring the app to be restarted. This has been corrected.
Scanner Causes App to FreezeCampus Mobile Payments prior to connecting to a card reader, the app was freezing, thus requiring the app to be restarted. This has been corrected.Connection to Scanner Causes App to Freezelogging out of Campus Mobile Payments prior to connecting to a card reader, the app was freezing, thus requiring the app to be restarted. This has been corrected.Out of Stock Messages Have Been AddedMessages have been added when inventory of an item runs out before an event begins, during the event, or when it is in the cart.Out of Stock Messages Have Been AddedMessages have been added when inventory of an item runs out before an event begins, during the event, or when it is in the cart.Out of Stock Messages Have Been AddedMessages have been added when inventory of an item runs out before an event begins, during the event, or when it is in the cart.Messages (the app was freezing, thus requiring the app to be restarted. This has been corrected.Plus (+) and X Buttons Made LargerThe plus sign (+) and X buttons have been made larger to make it easier toPlus (+) and X Buttons Made LargerThe plus sign (+) and X buttons have been made larger to	Scanner Causes App to FreezeCampus Mobile Payments prior to connecting to a card reader, the app was freezing, thus requiring the app to be restarted. This has been corrected.Connection to Scanner Causes App to Freezelogging out of Campus Mobile Payments prior to connecting to a card reader, the app was freezing, thus requiring the app to be restarted. This has been corrected.Out of Stock Messages Have Been AddedMessages have been added when inventory of an item runs out before an event begins, during the event, or when itOut of Stock Messages Have Been AddedMessages have been added when inventory of an item runs out before an event begins, during the event, or when itOut of Stock Messages Have Been AddedMessages have been added when inventory of an item runs out before an event begins, during the event, or when itOut of Stock messages Have Been AddedMessages have been added when inventory of an item runs out before an event begins, during	Scanner Causes App to FreezeCampus Mobile Payments prior to connecting to a card reader, the app was freezing, thus requiring the app to be restarted. This has been corrected.Connection to Scanner Causes App to Freezelogging out of Campus Mobile Payments prior to connecting to a card reader, the app was freezing, thus requiring the app to be restarted. This has been corrected.Connection to Scanner Causes App to Freezelogging out of Campus Mobile Payments prior to connecting to a card reader, the app was freezing, thus requiring the app to be restarted. This has been corrected.	Optional Studer Number Incorrectly Adjusts Cart Quantity Logout Before	If an optional student number was entered while items were being purchased, the quantity of items was not always calculated correctly. This has been fixed. On some devices, if	Optional Student Number Incorrectly Adjusts Cart Quantity	If an optional student number was entered while items were being purchased, the quantity of items was not always calculated correctly. This has been fixed.



Login Fix	An authentication error was occurring when attempting to log into an event. This has been corrected.	Login Fix	An authentication error was occurring when attempting to log into an event. This has been corrected.
Version 1.0.0 (January 2023)		Version 1.0.0 (January 2023)	

Summary Description Summary Description Initial A new app for iOS devices Initial A new app for Android Release called Campus Mobile Release devices called Campus Payments is now available Mobile Payments is now for districts who use the available for districts who School Store. This app use the School Store. This provides districts with a app provides districts tool for entering with a tool for entering credit/debit card credit/debit card purchases in real-time at purchases in real-time at events held by the district events held by the district or a school. or a school. A new card reader device A new card reader device is required for the Mobile is required for the Mobile Payments app. Contact Payments app. Contact your sales representative your sales representative or Client Relationship or Client Relationship Manager for more Manager for more information. information. For more information For more information about the setup of Mobile about the setup of Mobile Payments, see the School Payments, see the School Store documentation. Store documentation.

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