

SSEC Extract (New York) [.2207 - .2231]

Last Modified on 06/28/2023 12:37 pm CDT

You are viewing a previous version of this article. See [SSEC Extract \(New York\)](#) for the most current information.

[Report Logic](#) | [Report Editor](#) | [Report Example](#) | [Report Header](#) | [Part 1: Dignity for All Student Act \(DASA\) and Violent and Disruptive Incident Reporting \(VADIR\)](#) | [Part 2: Victims of Violent Criminal Offenses and Unsafe School Transfers](#) | [Part 3: Police or Safety Officer in the School](#) | [Part 4: School-Related Arrests: Report the total number of school-related arrests](#) | [Part 5: Weapon Type and Fire-Arms-Related Offenses and Suspensions](#) | [Part 6: Superintendent/Charter School Leader Information](#)

Classic View: [NY State Reporting](#) > [SSEC Extracts](#) > [SSEC](#)

Search Term: SSEC

The SSEC Summary Extracts reports and compiles data regarding violent or disruptive incidents, as well as incidents of discrimination, harassment, bullying, and cyberbullying to comply with New York State reporting requirements and to designate schools that are persistently dangerous.

SSEC Editor Example

Report Logic

- Reports a summary of all SSEC Incidents tied to the Calendar selected on the extract editor.
- Participants involved in multiple SSEC Incidents are separately counted for each Incident.
- An SSEC Incident is defined as a unique Behavior Incident/Event combination that meets all of the following requirements.

Behavior Incidents	<ul style="list-style-type: none"> • Status must be Complete • Date of Incident must be previous to or the same as the Effective Date selected on the extract editor • Location dictionary Value must be one of the following: <ul style="list-style-type: none"> ◦ SchoolProperty ◦ SchoolTransportation ◦ SchoolSponsored ◦ OffProperty • At least one Behavior Event's State Event Code must not be NULL. • If a Behavior Incident occurs off property, only Harassment, Cyberbullying, and Bomb Threat events are reported.
Behavior Event	<ul style="list-style-type: none"> • Must have at least one Participant whose Role = Offender • Must have at least one Participant whose Role = Victim ONLY if the State Event Code is one of the following: 1, 2.1, 2.2, 4, 7, 10, or 10.2 • The most serious event determines the Category (column) in which the Incident reports <ul style="list-style-type: none"> ◦ If more than one qualifying Behavior Event is associated with a Behavior Incident, reports from the Behavior Event with lowest State Event Code dictionary Value (i.e. most serious) ◦ If multiple Behavior Events meet the previous requirement, reports from the Behavior Event with the lowest eventID

- Part 1 of the SSEC report includes the following columns. Totals report in these columns according to the State Event Code assigned to the Behavior Events.

#	Column	State Event Code
1	Homicide	1
2	Sexual Offenses	2.1 and 2.2
3	Assault	7 and 4
4	Weapons Possession	17.1 and 17.2
5. Material Incidents of Discrimination, Harassment, and Bullying		
5a	All Excluding Cyberbullying	10
5b	Cyberbullying	10.2
6	Bomb Threat	14
7	False Alarm	15
8	Threat of School Violence (Other than Bomb Threat or False Alarm)	21
9	Use, Possession or Sale of Drugs	18
10	Use, Possession, or Sale of Alcohol	19

Report Editor

Field	Description
Effective Date	Data reports as of the Effective Date selected.
Format	The format in which the report generates. Options include HTML, XML, and CSV.
Ad Hoc Filter	Student and Census/Staff Ad Hoc filters are available for narrowing report results.
Select Calendars	The calendar from which data is pulled for the report. Can be set to display only the active year's calendars, or be sorted by school or by year. Only one calendar may be selected.
Generate Extract Submit to Batch	Users have the option of submitting a report request to the batch queue by clicking Submit to Batch instead of Generate Extract . Clicking Generate Extract immediately creates the report. The Submit to Batch process allows larger reports to generate in the background, without disrupting the use of Campus. For more information about submitting a report to the batch queue, see the Batch Queue article.

Report Example

Report	Calendar	BEDSCode	EffectiveDate										
SSEC Summary	21-22 Edgewood School	662001030001	01/26/2022										
Part 1: Dignity for All Student Act (DASA) and Violent and Disruptive Incident Reporting (VADIR)					5. Material Incidents of Discrimination, Harassment, and Bullying						8. Threat of School Violence (Other than Bomb Threat or False Alarm)	9. Use, Possession or Sale of Drugs	10. Use, Possession or Sale of Alcohol
	1. Homicide	2. Sexual Offenses	3. Assault	4. Weapons Possession	5a. All Excluding Cyberbullying		5b. Cyberbullying		6. Bomb Threat	7. False Alarm			
Report the total number of incidents.													
Total Number of Incidents	a	0	0	0	0	0	0	0	0	0	0	0	0
Report if the offense listed in row (a) was related to a bias.													
Total Number of Biased-Related Incidents	b	0	0	0	0	0	0	0	0	0			
Race	c	0	0	0	0	0	0	0	0	0			
Ethnic Group	d	0	0	0	0	0	0	0	0	0			

Report Example

Report Header

Report	Calendar	BEDSCode	EffectiveDate
SSEC Summary	17-18 Campus MS	662001030011	04/03/2018

Field	Logic	Campus Database	Campus Location
Report	Always reports SSEC .	N/A	N/A
Calendar	The name of the calendar selected on the extract editor.	Calendar.name	System Administration > Calendar > Calendar > Calendar > Name

Field	Logic	Campus Database	Campus Location
BEDS Code	The BEDS Code of the school tied to the calendar selected on the extract editor. If the BEDS Code is null, this field reports blank.	School.BEDSCode	System Administration > Resources > School > BEDS Code
Effective Date	The Effective Date entered on the extract editor.	N/A	NY State Reporting > SSEC Extracts > Effective Date

Part 1: Dignity for All Student Act (DASA) and Violent and Disruptive Incident Reporting (VADIR)

Row	Name	Logic	Campus Database	Campus Location
Report the total number of incidents (Row A)				
a	Total Number of Incidents	This area reports the total number of incidents. Each incident is counted one time only regardless of the number of offenders or targets/victims involved. See the Report Logic section for information about the State Event Code used for each column.	BehaviorType.stateEventCode	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code
Report if the offense listed in row (a) was related to a bias (Rows B - N)				

Row	Name	Logic	Campus Database	Campus Location																										
b - n	Total Number of Biased-Related Incidents Race Ethnic Group National Origin Color Religion Religious Practices Disability Gender Sexual Orientation Sex Weight Other	<p>This area reports if the offense listed in row Total Number of Incidents (a) was related to a bias. An incident may be reported for more than one bias (duplicated count). For example, if an Assault with Physical Injury was related to the Victim/Target's Religion and Gender, it reports in both rows.</p> <p>Bias data requires an event with a Classification of Harassment.</p> <p>Any associated state event with harassment data can contribute to the overall incident count.</p> <table border="1" data-bbox="486 1048 756 1895"> <thead> <tr> <th>Harassment Type</th> <th>Code</th> </tr> </thead> <tbody> <tr><td>Race</td><td>01</td></tr> <tr><td>Ethnic Ethnic Group</td><td>02</td></tr> <tr><td>National Origin</td><td>03</td></tr> <tr><td>Color</td><td>04</td></tr> <tr><td>Religion</td><td>05</td></tr> <tr><td>Religious Practices</td><td>06</td></tr> <tr><td>Disability</td><td>07</td></tr> <tr><td>Gender</td><td>08</td></tr> <tr><td>Sexual Orientation</td><td>09</td></tr> <tr><td>Sex</td><td>10</td></tr> <tr><td>Weight</td><td>11</td></tr> <tr><td>Other</td><td>12</td></tr> </tbody> </table> <p>See the Report Logic section for information about the State Event Code used for each</p>	Harassment Type	Code	Race	01	Ethnic Ethnic Group	02	National Origin	03	Color	04	Religion	05	Religious Practices	06	Disability	07	Gender	08	Sexual Orientation	09	Sex	10	Weight	11	Other	12	BehaviorType.stateEventCode BehaviorHarassment.harassmentType	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > Harassment Type
Harassment Type	Code																													
Race	01																													
Ethnic Ethnic Group	02																													
National Origin	03																													
Color	04																													
Religion	05																													
Religious Practices	06																													
Disability	07																													
Gender	08																													
Sexual Orientation	09																													
Sex	10																													
Weight	11																													
Other	12																													

Row	Name	column. Logic	Campus Database	Campus Location
Report the number of incidents in row (a) that were gang/group related (Row O)				
o	Gang or Group Related	The number of incidents in the row Total Number of Incidents (a) that were gang/group related. To report, the Gang Related checkbox on the Event Details must be marked. See the Report Logic section for information about the State Event Code used for each column.	BehaviorType.stateEventCode BehaviorEvent.gangRelated	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > Gang Related
Report the number of incidents in row (a) that involved a weapon, alcohol, and/or drugs (Rows P - S)				
p	Total Number of Incidents Not Involving a Weapon	The number of incidents in the row Total Number of Incidents (a) that did NOT involve a weapon. To report, the Behavior Event Weapon on <i>any</i> associated state event must be null. See the Report Logic section for information about the State Event Code used for each column.	BehaviorType.stateEventCode BehaviorWeapon.weaponType	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > Behavior Event Weapon

Row	Name	Logic	Campus Database	Campus Location
q	Total Number of Incidents Involving Weapons	<p>The number of incidents in the row Total Number of Incidents (a) that involved a weapon.</p> <p>To report, the Behavior Event Weapon on <i>any</i> associated state event must be null.</p> <p>Rows (q1-q3) may be duplicated counts if an incident involved more than one weapon.</p> <p>See the Report Logic section for information about the State Event Code used for each column.</p>	BehaviorType.stateEventCode BehaviorWeapon.weaponType	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > Behavior Event Weapon
q1	Number Reported in row q that Involved Firearms	<p>To report, a Behavior Event Weapon on the Incident must be one of the following:</p> <ul style="list-style-type: none"> • 12 - Handguns • 13 - Rifles/Shotguns • 14 - Other Firearms <p>See the Report Logic section for information about the State Event Code used for each column.</p>	BehaviorType.stateEventCode BehaviorWeapon.weaponType	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > Behavior Event Weapon

Row	Name	Logic	Campus Database	Campus Location
q2	Number Reported in row q that Involved Knives	To report, a Behavior Event Weapon on the Incident must be 2 - Knives. See the Report Logic section for information about the State Event Code used for each column.	BehaviorType.stateEventCode BehaviorWeapon.weaponType	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > Behavior Event Weapon
q3	Number Reported in row q that Involved Other Weapons	To report, a Behavior Event Weapon on the Incident must be one of the following: <ul style="list-style-type: none"> • 8 - Chemical/Biological Agents • 11 - Other Weapons See the Report Logic section for information about the State Event Code used for each column.	BehaviorType.stateEventCode BehaviorWeapon.weaponType	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > Behavior Event Weapon
r	Number of Incidents Involving Alcohol	To report, at least one Event must be tied to an incident where the State Event Code is 19 - Use, Possession, or Sale of Alcohol. See the Report Logic section for information about the State Event Code used for each column.	BehaviorType.stateEventCode	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code

Row	Name	Logic	Campus Database	Campus Location
s	Number of Incidents Involving Drugs	To report, at least one Event must be tied to an incident where the State Event Code is 18 - Use, Possession, or Sale of Drugs. See the Report Logic section for information about the State Event Code used for each column.	BehaviorType.stateEventCode	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code
Report the location where incidents reported in row (a) occurred (Rows T - W)				
t	On School Property (including on school transportation)	To report, the Behavior Incident Location must be one of the following: <ul style="list-style-type: none"> • School Property • School Transportation See the Report Logic section for information about the State Event Code used for each column.	BehaviorType.stateEventCode BehaviorIncident.location	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Location
u	At School Function Off Grounds	To report, the Behavior Incident Location must be School Sponsored . See the Report Logic section for information about the State Event Code used for each column.	BehaviorType.stateEventCode BehaviorIncident.location	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Location

Row	Name	Logic	Campus Database	Campus Location
v	Off School Property (that creates a risk of disruption within the school environment)	To report, the Behavior Incident Location must be Off Property . See the Report Logic section for information about the State Event Code used for each column.	BehaviorType.stateEventCode BehaviorIncident.location	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Location
w	Of the incidents reported in Row (t) above, report the number that occurred on School Transportation	To report, the Behavior Incident Location must be School Transportation . See the Report Logic section for information about the State Event Code used for each column.	BehaviorType.stateEventCode BehaviorIncident.location	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Location

Report the number of incidents in row (a) that occurred during the regular school day and after school hours (Rows X and Y)

Row	Name	Logic	Campus Database	Campus Location
x	During Regular School Hours	<p>The number of incidents in row (a) that occurred during the regular school day. To report, the Date of Incident must be on a School Day and the Time of Incident must be within the time range from the earliest to latest Period(s) associated with the Day's Period Schedule. The Period does not need to be Instructional.</p> <p>See the Report Logic section for information about the State Event Code used for each column.</p>	BehaviorType.stateEventCode BehaviorIncident.location BehaviorIncident.timestamp Day.schoolDay Period.startTime Period.endTime	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > <ul style="list-style-type: none"> • Date of Incident • Time of Incident System Administration > Calendar > Calendar > Days > Day Detail > School Day System Administration > Calendar > Calendar > Periods > Period Info > <ul style="list-style-type: none"> • Start Time • End Time

Row	Name	Logic	Campus Database	Campus Location
y	Before or After Regular School Hours	<p>The number of incidents in row (a) that occurred after school hours. To report, one of the following requirements must be met.</p> <ul style="list-style-type: none"> • Date of Incident must be on a Day where School Day = false OR • Date of Incident must be on a Day where School Day = true AND Time of Incident falls <i>outside</i> the time range from the earliest to latest Period(s) associated with the Day's Period Schedule. The Period does <i>not</i> need to be Instructional. <p>See the Report Logic section for information about the State Event Code used for each column.</p>	BehaviorType.stateEventCode BehaviorIncident.location BehaviorIncident.timestamp Day.schoolDay Period.startTime Period.endTime	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > <ul style="list-style-type: none"> • Date of Incident • Time of Incident System Administration > Calendar > Calendar > Days > Day Detail > School Day System Administration > Calendar > Calendar > Periods > Period Info > <ul style="list-style-type: none"> • Start Time • End Time

Report the number of Targets/Victims that were students, staff or other involved in incidents in row (a) (Rows Z - BB)

Row	Name	Logic	Campus Database	Campus Location
z	Number of Student Targets/Victims	<p>The number of Targets/Victims that were students. A target/victim is counted more than once if they were a target/victim of more than one incident (duplicated count). To report, the person's role must be Victim and their Relationship to School must be Student.</p> <p>See the Report Logic section for information about the State Event Code used for each column.</p>	BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > <ul style="list-style-type: none"> • Role • Relationship to School
aa	Number of Staff Targets/Victims	<p>The number of Targets/Victims that were staff. A target/victim is counted more than once if they were a target/victim of more than one incident (duplicated count). To report, the person's role must be Victim and their Relationship to School must be Staff.</p> <p>See the Report Logic section for information about the State Event Code used for each column.</p>	BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > <ul style="list-style-type: none"> • Role • Relationship to School

Row	Name	Logic	Campus Database	Campus Location
bb	Number of "Other" Targets/Victims	The number of Targets/Victims that were not students or staff. A target/victim is counted more than once if they were a target/victim of more than one incident (duplicated count). To report, the person's role must be Victim and their Relationship to School must be Other . See the Report Logic section for information about the State Event Code used for each column.	BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > <ul style="list-style-type: none"> • Role • Relationship to School

Report the number of Offenders that were students, staff or other involved in incidents in row (a) (Rows CC- EE)

cc	Number of Student Offenders	The number of OFFENDERS that were students. An offender is counted more than once if they initiate more than one incident (duplicated count). To report, the person's role must be Offender and their Relationship to School must be Student . See the Report Logic section for information about the State Event Code used for each column.	BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > <ul style="list-style-type: none"> • Role • Relationship to School
----	------------------------------------	----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------	---------------------------------------------------------------------------------------	-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Row	Name	Logic	Campus Database	Campus Location
dd	Number of Staff Offenders	The number of OFFENDERS that were staff. An offender is counted more than once if they initiate more than one incident (duplicated count). To report, the person's role must be Offender and their Relationship to School must be Staff . See the Report Logic section for information about the State Event Code used for each column.	BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > <ul style="list-style-type: none"> • Role • Relationship to School
ee	Number of "Other" Offenders	The number of OFFENDERS that were not students or staff. An offender is counted more than once if they initiate more than one incident (duplicated count). To report, the person's role must be Offender and their Relationship to School must be Other . See the Report Logic section for information about the State Event Code used for each column.	BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > <ul style="list-style-type: none"> • Role • Relationship to School

Report the number of Student Offenders that received the following type of disciplinary action or referral (Rows FF - MM)

Row	Name	Logic	Campus Database	Campus Location
ff	Counseling or Treatment Programs	<p>The number of STUDENT OFFENDERS that received this type of disciplinary action or referral.</p> <p>To report, the student's role must be Offender and the State Resolution Code must be 2.</p> <p>See the Report Logic section for information about the State Event Code used for each column.</p>	BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool BehaviorResolution.stateResCode	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > <ul style="list-style-type: none"> • Role • Relationship to School Behavior Management > Incident Detail Information > Resolution Details > State Code

Row	Name	Logic	Campus Database	Campus Location
gg	Teacher Removal (Section 3214)	<p>The number of STUDENT OFFENDERS that received this type of disciplinary action or referral.</p> <p>To report, the student's role must be Offender and the State Resolution Code must be 3.</p> <p>See the Report Logic section for information about the State Event Code used for each column.</p>	BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool BehaviorResolution.stateResCode	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > <ul style="list-style-type: none"> • Role • Relationship to School Behavior Management > Incident Detail Information > Resolution Details > State Code

Row	Name	Logic	Campus Database	Campus Location
hh	In School Suspension	<p>The number of STUDENT OFFENDERS that received this type of disciplinary action or referral.</p> <p>To report, the student's role must be Offender and the State Resolution Code must be 4.</p> <p>See the Report Logic section for information about the State Event Code used for each column.</p>	BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool BehaviorResolution.stateResCode	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > <ul style="list-style-type: none"> • Role • Relationship to School Behavior Management > Incident Detail Information > Resolution Details > State Code

Row	Name	Logic	Campus Database	Campus Location
ii	Out-of-School Suspension	<p>The number of STUDENT OFFENDERS that received this type of disciplinary action or referral.</p> <p>To report, the student's role must be Offender and the State Resolution Code must be 5.</p> <p>See the Report Logic section for information about the State Event Code used for each column.</p>	BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool BehaviorResolution.stateResCode	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > <ul style="list-style-type: none"> • Role • Relationship to School Behavior Management > Incident Detail Information > Resolution Details > State Code

Row	Name	Logic	Campus Database	Campus Location
jj	Involuntary Transfer to an Alternative Placement	<p>The number of STUDENT OFFENDERS that received this type of disciplinary action or referral.</p> <p>To report, the student's role must be Offender and the State Resolution Code must be 6.</p> <p>See the Report Logic section for information about the State Event Code used for each column.</p>	BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool BehaviorResolution.stateResCode	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > <ul style="list-style-type: none"> • Role • Relationship to School Behavior Management > Incident Detail Information > Resolution Details > State Code

Row	Name	Logic	Campus Database	Campus Location
kk	Community Service	<p>The number of STUDENT OFFENDERS that received this type of disciplinary action or referral.</p> <p>To report, the student's role must be Offender and the State Resolution Code must be 12.</p> <p>See the Report Logic section for information about the State Event Code used for each column.</p>	BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool BehaviorResolution.stateResCode	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > <ul style="list-style-type: none"> • Role • Relationship to School Behavior Management > Incident Detail Information > Resolution Details > State Code

Row	Name	Logic	Campus Database	Campus Location
II	Juvenile Justice Or Criminal Justice System	<p>The number of STUDENT OFFENDERS that received this type of disciplinary action or referral.</p> <p>To report, the student's role must be Offender and the State Resolution Code must be 13.</p> <p>See the Report Logic section for information about the State Event Code used for each column.</p>	BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool BehaviorResolution.stateResCode	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > <ul style="list-style-type: none"> • Role • Relationship to School Behavior Management > Incident Detail Information > Resolution Details > State Code

Row	Name	Logic	Campus Database	Campus Location
mm	Law Enforcement	<p>The number of STUDENT OFFENDERS that received this type of disciplinary action or referral.</p> <p>To report, the student's role must be Offender and the State Resolution Code must be 14.</p> <p>See the Report Logic section for information about the State Event Code used for each column.</p>	BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool BehaviorResolution.stateResCode	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > <ul style="list-style-type: none"> • Role • Relationship to School Behavior Management > Incident Detail Information > Resolution Details > State Code

Report the Unduplicated Number of Student Offenders Involved in Serious Offenses (Categories 1-5) in row (a) (Row NN)

Row	Name	Logic	Campus Database	Campus Location
nn	Number of Unduplicated Student Offenders for Serious Incidents	The Unduplicated Number of Student Offenders Involved in Serious Offenses in row (a) (Serious Offenses include Categories 1-5: Homicide, Sexual Offenses, Assault, Weapons Possession, Material Incidents of Discrimination, Harassment, and Bullying) Each individual is only counted once if they initiated numerous incidents in one or more categories. Unknown offenders are counted as separate individuals. See the Report Logic section for information about the State Event Code used for each column.	BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > <ul style="list-style-type: none"> • Role • Relationship to School

Part 2: Victims of Violent Criminal Offenses and Unsafe School Transfers

Does not report.

Part 3: Police or Safety Officer in the School

Does not report.

Part 4: School-Related Arrests: Report the total number of school-related arrests

Name	Logic	Campus Database	Campus Location
------	-------	-----------------	-----------------

Name	Logic	Campus Database	Campus Location
School-Related Arrests	Sum of Participants in SSEC Incidents that meet all of the following requirements: <ul style="list-style-type: none"> • Any associated State Event Code <> <input type="text" value="NULL"/> <ul style="list-style-type: none"> ◦ Role = 'O' ◦ Relationship to School's dictionary Value = student • Any associated Behavior Resolution where <ul style="list-style-type: none"> ◦ State Resolution Code = 18 ◦ Associated State Event Code <> <input type="text" value="NULL"/> 	Plan.locked Plan.startDate Plan.endDate BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool BehaviorWeapon.weaponType	Student Information > Special Ed > General > Documents > Plans > Education Plan Editor > <ul style="list-style-type: none"> • Date IEP is to be Implemented • Projected Date of Next Review Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > <ul style="list-style-type: none"> • Role • Relationship to School • Behavior Event Weapon

Part 5: Weapon Type and Fire-Arms-Related Offenses and Suspensions

Row	Name	Logic	Campus Database	Campus Location
-----	------	-------	-----------------	-----------------

Row	Name	Logic	Campus Database	Campus Location
N/A	General Ed Students Students with Disabilities All Students	<p>Totals appear in these columns based on the following requirements.</p> <p>If the student's Education Plan meets any of the following requirements, the total appears in the Students with Disabilities column. If the Education Plan does NOT meet these requirements, the total appears in the General Ed Students column.</p> <ul style="list-style-type: none"> • locked = true • Date IEP is to be Implemented <= Behavior Incident Date of Incident • Projected Date of Next Review is one of the following : <ul style="list-style-type: none"> ◦ NULL ◦ >= Behavior Incident Date of Incident 	Plan.locked Plan.startDate Plan.endDate	Student Information > Special Ed > General > Documents > Plans > Education Plan Editor > <ul style="list-style-type: none"> • Date IEP is to be Implemented • Projected Date of Next Review

Weapon Type and Fire-Arms-Related Offenses: Enter the number of student offenders involving each of the following weapons at school (Rows A - E)

Row	Name	Logic	Campus Database	Campus Location
a	Handguns (General Ed Students)	Sum of Participants in SSEC Incidents that meet the following requirements. <ul style="list-style-type: none"> • <i>Any</i> associated State Event Code <> <input type="text" value="NULL"/> <ul style="list-style-type: none"> ◦ Role = 'O' ◦ Relationship to School's dictionary Value = student ◦ Behavior Event Weapon = 12 - Handguns • <i>No</i> associated State Event Code <> <input type="text" value="NULL"/> <ul style="list-style-type: none"> ◦ Role = 'O' ◦ Relationship to School's dictionary Value = student ◦ Behavior Event Weapon is one of the following: <ul style="list-style-type: none"> ▪ 13 - Rifles/Shotguns ▪ 14 - Other Firearms 	BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool BehaviorWeapon.weaponType	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > <ul style="list-style-type: none"> • Role • Relationship to School • Behavior Event Weapon
b	Rifle or Shotgun	Sum of Participants in SSEC Incidents that meet the following requirements. <ul style="list-style-type: none"> • <i>Any</i> associated State Event Code <> <input type="text" value="NULL"/> <ul style="list-style-type: none"> ◦ Role = 'O' ◦ Relationship to School's dictionary Value = student ◦ Behavior Event Weapon = 13 - Rifles/Shotguns • <i>No</i> associated State Event Code <> <input type="text" value="NULL"/> <ul style="list-style-type: none"> ◦ Role = 'O' ◦ Relationship to School's dictionary Value = student ◦ Behavior Event Weapon is one of the following: <ul style="list-style-type: none"> ▪ 12 - Handguns ▪ 14 - Other Firearms 	BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool BehaviorWeapon.weaponType	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > <ul style="list-style-type: none"> • Role • Relationship to School • Behavior Event Weapon

Row	Name	Logic	Campus Database	Campus Location
c	Other (any firearm other than a handgun, rifle or shotgun)	<p>Sum of Participants in SSEC Incidents that meet the following requirements.</p> <ul style="list-style-type: none"> • <i>Any</i> associated State Event Code <> <input type="text" value="NULL"/> <ul style="list-style-type: none"> ◦ Role = 'O' ◦ Relationship to School's dictionary Value = student ◦ Behavior Event Weapon = 14 - Other Firearms • <i>No</i> associated State Event Code <> <input type="text" value="NULL"/> <ul style="list-style-type: none"> ◦ Role = 'O' ◦ Relationship to School's dictionary Value = student ◦ Behavior Event Weapon is one of the following: <ul style="list-style-type: none"> ▪ 12 - Handguns ▪ 13 - Rifles/Shotguns 	BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool BehaviorWeapon.weaponType	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > <ul style="list-style-type: none"> • Role • Relationship to School • Behavior Event Weapon
d	Multiple (Use of more than one of the above)	<p>Sum of Participants in SSEC Incidents that meet the following requirements.</p> <ul style="list-style-type: none"> • <i>Any</i> associated State Event Code <> <input type="text" value="NULL"/> <ul style="list-style-type: none"> ◦ Role = 'O' ◦ Relationship to School's dictionary Value = student ◦ <i>At least two</i> of the following distinct Behavior Event Weapon: <ul style="list-style-type: none"> ▪ 12 - Handguns ▪ 13 - Rifles/Shotguns ▪ 14 - Other Firearms 	BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool BehaviorWeapon.weaponType	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > <ul style="list-style-type: none"> • Role • Relationship to School • Behavior Event Weapon
e	Total	Reports the total for each column.	N/A	N/A

Row	Name	Logic	Campus Database	Campus Location
For the students who brought firearms to school reflected in Row (e), report the disciplinary action imposed in rows (f) through (l) below (Rows F - L)				
f	suspended for one year (180 school days) and were provided instruction (including alternative placement):	Sum of Participants in SSEC Incidents that meet the following requirements. <ul style="list-style-type: none"> • <i>Any</i> associated Behavior Resolution where <ul style="list-style-type: none"> ◦ State Resolution Code = 8 ◦ Associated State Event Code <> <input type="text" value="NULL"/> • <i>No</i> associated Behavior Resolution where <ul style="list-style-type: none"> ◦ State Resolution Code = 9 ◦ Associated State Event Code <> <input type="text" value="NULL"/> 	BehaviorResolution.stateResCode BehaviorType.stateEventCode	Behavior Management > Incident Detail Information > Event and Participant Detail > Resolution Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code
g	suspended for one year (180 school days) and were not provided instruction (including alternative placement):	Sum of Participants in SSEC Incidents that meet the following requirements. <ul style="list-style-type: none"> • <i>Any</i> associated Behavior Resolution where <ul style="list-style-type: none"> ◦ State Resolution Code = 15 ◦ Associated State Event Code <> <input type="text" value="NULL"/> • <i>No</i> associated Behavior Resolution where <ul style="list-style-type: none"> ◦ State Resolution Code = 16 ◦ Associated State Event Code <> <input type="text" value="NULL"/> 	BehaviorResolution.stateResCode BehaviorType.stateEventCode	Behavior Management > Incident Detail Information > Event and Participant Detail > Resolution Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code

Row	Name	Logic	Campus Database	Campus Location
h	suspension was modified to LESS THAN ONE YEAR (180 school days) and were provided instruction (including alternative placement):	<p>Sum of Participants in SSEC Incidents that meet the following requirements.</p> <ul style="list-style-type: none"> Any associated Behavior Resolution where <ul style="list-style-type: none"> State Resolution Code = 9 Associated State Event Code <> <input type="text" value="NULL"/> 	BehaviorResolution.stateResCode BehaviorType.stateEventCode	Behavior Management > Incident Detail Information > Event and Participant Detail > Resolution Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code
i	suspension was modified to LESS THAN ONE YEAR (180 school days) and were NOT provided instruction (including alternative placement):	<p>Sum of Participants in SSEC Incidents that meet the following requirements.</p> <ul style="list-style-type: none"> Any associated Behavior Resolution where <ul style="list-style-type: none"> State Resolution Code = 16 Associated State Event Code <> <input type="text" value="NULL"/> 	BehaviorResolution.stateResCode BehaviorType.stateEventCode	Behavior Management > Incident Detail Information > Event and Participant Detail > Resolution Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code
j	received no suspension because the student was removed for other reasons such as death, withdrawal or incarceration:	<p>Sum of Participants in SSEC Incidents that meet the following requirements.</p> <ul style="list-style-type: none"> Any associated Behavior Resolution where <ul style="list-style-type: none"> State Resolution Code = 17 Associated State Event Code <> <input type="text" value="NULL"/> 	BehaviorResolution.stateResCode BehaviorType.stateEventCode	Behavior Management > Incident Detail Information > Event and Participant Detail > Resolution Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code

Row	Name	Logic	Campus Database	Campus Location
k	received a different disciplinary action (this should be rare):	<p>Sum of Participants in SSEC Incidents that meet the following requirements.</p> <ul style="list-style-type: none"> • <i>Any</i> associated Behavior Resolution where <ul style="list-style-type: none"> ◦ State Resolution Code = 11 ◦ Associated State Event Code <> <input type="text" value="NULL"/> 	BehaviorResolution.stateResCode BehaviorType.stateEventCode	Behavior Management > Incident Detail Information > Event and Participant Detail > Resolution Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code
l	received no disciplinary action (this should be extremely rare):	<p>Sum of Participants in SSEC Incidents that meet the following requirements.</p> <p><i>No</i> associated Behavior Resolution where State Resolution Code is one of the following:</p> <ul style="list-style-type: none"> • 8 • 9 • 11 • 15 • 16 • 17 	BehaviorResolution.stateResCode	Behavior Management > Incident Detail Information > Event and Participant Detail > Resolution Details > State Code

Part 6: Superintendent/Charter School Leader Information

Does not report.