

### **Montana Edition Behavior Import**

Last Modified on 07/23/2025 9:45 am CDT

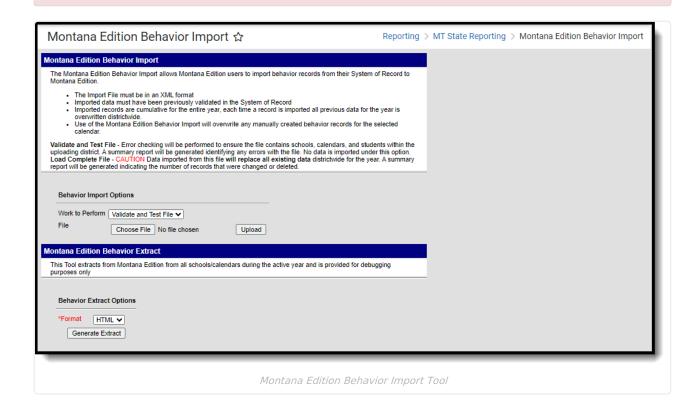
Tool Rights | Import Behavior Data | Import File Format | Generate the Behavior Extract | Import File Validations

Tool Search: Montana Edition Behavior Import

The Montana Edition Behavior Import provides districts who are not currently using Infinite Campus District Edition the ability to import State-required and tracked student behavior data for their district.

For assistance in debugging issues when importing behavior data, users can run the <u>Behavior Extract</u> to see a report of behavior data as it exists in the Infinite Campus database.

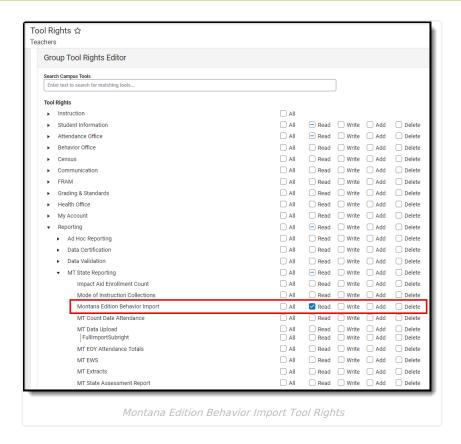
This tool is only available in the Montana Edition of Infinite Campus.



## **Tool Rights**

Users must have at least  $\mathbf{R}(ead)$  tool rights in order to import a file or generate the extract.





### **Import Behavior Data**

When importing your district's behavior data, you must ensure:

- It is an XML file and follows the accepted file format.
- Imported records have been previously validated in the System of Record

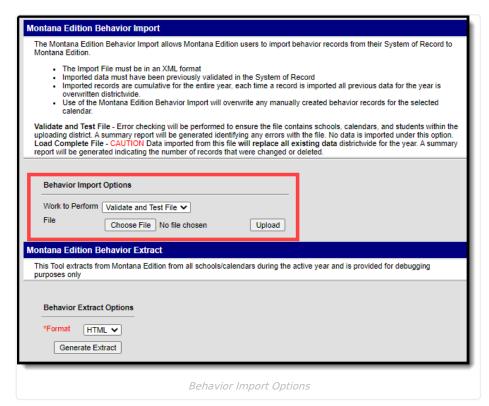
Imported records are cumulative for the entire year. Each time a record is imported, all previous data for the year is overwritten districtwide.

Use of this tool will overwrite any manually created behavior records for the selected calendar.

Please see the Import File Format section for more information.

#### To Import Your Behavior Data:





#### Decided what Work to Perform:

- **Validate and Test** In this mode, the file will be uploaded and all data validation will be performed to ensure the file conforms to the file specifications. See the <a href="Import File Validations">Import File Validations</a> section for more information on how each element is validated.
- Load Complete File Data imported from this file will replace all existing data districtwide for the year. A summary report will be generated indicating the number of records that were changed or deleted.
- 1. Click **Choose File** and locate your Behavior XML file.
- 2. Click **Upload**. Depending on the Work to Perform value selected, you will either be given a validation report for review or a summary report of the number of records imported, changed, and deleted.

### **Import File Format**

The table below defines the XML format for the import file, including descriptions for each element, where in Infinite Campus the data will be saved and accessed, and the format required.

Click here to download an example Behavior Import XSD file.

Data Element Label	Logic and Rules	Campus UI Path and Database Field	Format		
xml version="1.0" encoding="UTF-8"?					
- <behavior xmlns="http://tempuri.org/Behavior.xsd"></behavior>					
<behaviorincident></behaviorincident>					

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Data Element Label	Logic and Rules	Campus UI Path and Database Field	Format
District Number <districtnumber></districtnumber>	The district number where the behavior record is tied to.  District number on import MUST match district number tied to the calendar where the import is occurring.	District Information > Number  District.Number	Numeric
School Number <schoolnumber></schoolnumber>	The school number tied to the selected calendar.  Must match on school number that the calendar selected is tied to.	School Information > State School Number School.number	Numeric
Calendar Number <calendarnumber></calendarnumber>	The number tied to the calendar being imported to.  Calendar Number must match a calendar within the District.	Calendar Information > Number  Calendar.number	Numeric
Calendar End Year <calendarendyear></calendarendyear>	Calendar End Year  Must match the end year of the calendar selected. Must be the active year.	Calendar Information > End Year of the calendar selected  Calendar.endYear	Numeric
Incident ID <incidentid></incidentid>	This ID is used for matching and creating new incidents.  If null error: "Incident ID is a required field"  • Create a new incident in behavior management tool.  • ID will not be stored in Infinite Campus.	N/A	Numeric
Status <status></status>	The status of the behavior incident.  Allowable values:  • In Progress  • Complete	Behavior Management > Incident Detail > Status BehaviorIncident.status	Alpha/Numeric



Data Element Label	Logic and Rules	Campus UI Path and Database Field	Format
Submitted Date <submitteddate></submitteddate>	The date the behavior incident was submitted.  Allowable values: Null or a Date Must be an acceptable date format.	Behavior Management > Incident Detail > Submitted Date  BehaviorIncident. referralTimestamp	Date YYYY-MM-DD
Alignment >	Defines if the incident is an award or discipline.  Valid values:  • Discipline  • Award  Must match the alignment of the event code.	Behavior Management > Incident Detail > Alignment  BehaviorIncident. alignment	Alpha Numeric
Title <title>&lt;/td&gt;&lt;td&gt;The title of the incident  Max length: 50 characters&lt;/td&gt;&lt;td&gt;Behavior Management &gt; Incident Detail &gt; Title  BehaviorIncident.title&lt;/td&gt;&lt;td&gt;Alpha Numeric&lt;/td&gt;&lt;/tr&gt;&lt;tr&gt;&lt;td&gt;Date of Incident&lt;br&gt;&lt;DateOfIncident&gt;&lt;/td&gt;&lt;td&gt;Date of the incident.  Must be a valid date format&lt;/td&gt;&lt;td&gt;Behavior Management &gt; Incident Detail &gt; Date of Incident  BehaviorIncident. timestamp&lt;/td&gt;&lt;td&gt;YYYY-MM-DD&lt;/td&gt;&lt;/tr&gt;&lt;tr&gt;&lt;td&gt;Time of Incident &lt;TimeOfIncident&gt;&lt;/td&gt;&lt;td&gt;The time of the incident  Must be a valid format  Time of hour must be between 0-23  Time of minute must between 00-59.&lt;/td&gt;&lt;td&gt;Behavior Management &gt; Incident Detail &gt; Time of Incident  BehaviorIncident. timestamp&lt;/td&gt;&lt;td&gt;XX:XX&lt;/td&gt;&lt;/tr&gt;&lt;tr&gt;&lt;td&gt;Damages&lt;br&gt;&lt;Damages&gt;&lt;/td&gt;&lt;td&gt;The cost of the damages caused by the behavior incident.  Limited to 8 numerals  • 6 places before decimal point  • 2 places after decimal point&lt;/td&gt;&lt;td&gt;Behavior Management &gt; Incident Detail &gt; Damages  BehaviorIncident.damages&lt;/td&gt;&lt;td&gt;Numeric&lt;/td&gt;&lt;/tr&gt;&lt;tr&gt;&lt;td&gt;Context Description &lt;ContextDescription&gt;&lt;/td&gt;&lt;td&gt;Description of the Incident.  Max length: 100 characters&lt;/td&gt;&lt;td&gt;Behavior Management&gt; Incident detail&gt; Context Description  BehaviorIncident.context&lt;/td&gt;&lt;td&gt;Alpha/Numeric&lt;/td&gt;&lt;/tr&gt;&lt;/tbody&gt;&lt;/table&gt;</title>			



Data Element Label	Logic and Rules	Campus UI Path and Database Field	Format
Location < Location >	The location where the behavior incident took place.  Allowable: Null or a valid value  Valid Values  1: Unspecified 2a: On Campus:     Administrative 2b: On Campus:     Cafeteria 2c: On Campus:     Classroom 2d: On Campus:     Locker room or gym 2f: On Campus:     Library/Media Center 2h: On Campus:     Computer Lab 2i: On Campus:     Computer Lab 2i: On Campus:     Computer Lab 2i: On Campus:     Auditorium 2j: On Campus:     Auditorium 2j: On Campus:     Athletic field or playground 2l: On Campus:     Stadium 2m: On Campus:     Stadium 3a: Off Campus: Bus     Stop 3b: Off Campus: Bus     Stop 3b: Off Campus: Other     outside area 2o: On Campus: Other     outside or from     school 3d: Off Campus: Other     school district facility 3d: Off Campus: Other     school district facility	Behavior Management > Incident Detail > Location  BehaviorIncident.location	AlphaNumeri



Data Element Label	Logic and Rules	Campus UI Path and Database Field	Format
Location Description < LocationDescription >	Description of the location  Nullable, Max length: 100 characters	Behavior Management > Incident Detail > Location Description  BehaviorIncident. IocationDescription	Alpha/Numeric
Incident Details <incidentdetails></incidentdetails>	Detailed explanation of the event.	Behavior Management > Incident Detail > Incident Details	Alpha/Numeric
	Nullable, No max length.  There are NO validations on this field.	BehaviorIncident.description	
<behaviorevent></behaviorevent>			
<b>Event Type</b> <eventtype></eventtype>	Must be a state Event type code	Behavior Management > Event Detail > Event Type	Alpha/Numeric
	State Event Code Mapping Dictionary The event code being imported must match the alignment assigned.  Must be at least 1 participant tied to each event type.  Uses the following check on behavior event, when importing the event type  1. If a BehaviorType exists with the districtID and schoolID selected, use this 2. If a BehaviorType exists with the districtID OR schoolID selected, use this 3. Use BehaviorType with a NULL districtID and schoolID  Else Error: At least 1 state ID must be tied to each event.  Expand the table below to see a list of valid State Event Codes Click here to expand	BehaviorEvent.typeID	



Data Element Label	LCogde :	a <b>D</b> els <b>Ruijet</b> sion	Campus UI Path and Database	Format
	11	MT - Handgun Weapon involved is a handgun or pistol.	Field	
	12	MT - Shotgun/Rifle Weapon involved is a shotgun or rifle.		
	13	MT - Other FirearmsAny firearm that does not fit another definition.		
	20	MT - Knife, Blade 2.5" or Greater Knife with blade at least 2.5 inches		
	96	MT - Dangerous WeaponDoes not include knife with a blade less than 2.5 inches		
	97	MT - Other WeaponsThe incident involves a weapon not defined in codes 11, 12, 13, 20 or 96.		
	1000	MT - Alcohol		
	1100	MT - Arson Intentional damage any school or personal property by fire or incendiary device.		
	1200	MT - Attendance Policy Violation Violation of district, or school policy relating to attendance.		
	1300	MT - Aggravated Assault (Battery) Intentional serious bodily harm; warrant police and security.		



Data Element Label	LCogde :	a <b>Deskuljet</b> ion	Campus UI Path and Database	Format
	1400	MT - Breaking and Entering/Burglary Entry into a building with the intent to commit a crime.	Field	
	1500	MT - Disorderly ConductAny act that disrupts the orderly conduct of a school function.		
	1600	MT - Drugs (Excluding Alcohol/Tobacco) Unlawful use of any controlled drug or narcotic substance.		
	1700	MT - Fighting (Mutual Altercation) Incident involving physical violence without major injury.		
	1800	MT - Harassment (Nonsexual), Bullying, Intimidation		
	2000	MT - Homicide Felony- Killing a human being		
	2200	MT - Insubordination (Disobedience)		
	2300	MT - Kidnapping Felony		
	2400	MT - Obscene Behavior Language or actions, written, oral, physical, or electronic.		
	2500	MT - Physical Altercation, Minor Physical aggression that does not result in injury.		



DOGGE (	a <b>DesRuijet</b> sion	Campus UI Path and Database Field	Format
2600	MT - Robbery	Ticid	
	(Involving Physical Harm)Felony		
2700	MT - School Threat (of Destruction or Harm, Bomb Threat)		
2800	MT - Sexual BatteryFelony		
2900	MT - Other Sexual OffensesSexual without force. Code statutory rape here.		
3100	MT - Theft		
3200	MT - Threat/Intimidation- -Physical, verbal, written, or electronic.		
3300	MT - Tobacco Possession, use, distribution, or sale of tobacco products.		
3400	MT - Trespassing		
3500	MT - Vandalism Willful destruction or defacement of school or personal property.		
9000	MT - Other Offenses (Forgery, Fraud, Bribery)		



Data Element Label	Logic and Rules	Campus UI Path and Database Field	Format
Referred to Local Law Enforcement <referredtolocal lawenforcement=""></referredtolocal>	Indicates whether the student was referred to law enforcement	Behavior Management > Event Detail > Referred to Law Enforcement	Alpha/Numeric
	Y value returned in the file upon successful import, will mark the check box in Campus.      NULL or N returned in the file upon successful import will leave the response Required check box in Campus as NOT checked.	BehaviorEvent.policeNotified	
Event required Behavior Response <eventrequired behaviorresponse=""></eventrequired>	Indicates whether the event required a Behavior Response  Checkbox  • Y value returned in the file upon successful import, will mark the check box in Campus.  • NULL or N returned in the file upon successful import will leave the response Required check box in Campus as NOT checked.  Response Types must be present/defined in Behavior Admin for this field to display on the Event Editor.	Behavior Management > Event Detail > behaviorDetail. responseRequired	Alpha/Numeric
<participant></participant>			
Student State ID <studentstateid></studentstateid>	The state ID of the student tied to the behavior event.  Must be a valid student ID Must match on only one student ID in the selected district.	Demographics > State Student ID  Person.stateID	Numeric



Data Element Label	Logic and Rules	Campus UI Path and Database Field	Format
Role <role></role>	The role of the person tied to the event.  Allowable Values:     Offender     Participant     Victim     Witness	Behavior Management > Participant Detail > Role BehaviorRole.role	Alpha
Relationship to School <relationshiptoschool></relationshiptoschool>	The relationship of the person to the school.	Behavior Management > Participant Detail > Relationship to School  BehaviorRole. relationshipToSchool	Numeric
Injury <injury></injury>	Allowable Values Null  1: No Injury 2:Minor Injury 3:Major Injury 4:Serious Bodily Injury Librarian/Media Specialist 9: School Counselor 10: Athletic Coach 11: Principle/Head of school 12: Law Enforcement Officer 13: Nonschool Personnel 14: Parent/Guardian 15: Community Member 16: Unknown Person 17: Other	Behavior Management > Participant Detail > Injury  BehaviorRole.injury	Alpha/Numeric
Injury Description <injurydescription></injurydescription>	A detailed description of the injury.  Text Field  Max length: 50 characters	Behavior Management > Participant Detail > Injury Description  BehaviorRole. injuryDescription	Alpha/Numeric



Data Element Label	Logic and Rules	Campus UI Path and Database Field	Format
Medical Services Provided <medicalservicesprovided></medicalservicesprovided>	Indicates if a medical service was provided.  Must be Null, Y or N	Behavior Management > Participant Detail > Medical Services Provided  BehaviorRole. medicalServiceProvided	Alpha/Numeric
Participant Details	Detailed explanation for the participant  Nullable, No max length.  There are NO validations on this field.	Behavior Management > Incident Detail > Incident Details  BehaviorIncident.description	Alpha/Numeric
<behaviorresolution></behaviorresolution>			
Resolution Type <resolutiontype></resolutiontype>	Must be state approved code  State Resolution Code Mapping Dictionary Valid Values:  • 250: MT - Expulsion, IAES.  • 260: MT - Expulsion, w/o services.  • 400: MT - Suspension, OSS, IAES.  • 410: MT - Suspension, OSS, w/o services.  • 500: MT - Suspension, in-school	Behavior Management > Resolution Details > Resolution Type  BehaviorResolution.typeID	Alpha/Numeric
Resolution Assign Date <resolutionassigndate></resolutionassigndate>	The date the resolution was assigned  Must be an acceptable format.	Behavior Management > Resolution Details > Resolution Assign Date BehaviorResolution.discAssignDate	YYYY-MM-DD
Resolution Start Date <resolutionstartdate></resolutionstartdate>	The start date of the behavior resolution.  Must be an acceptable date format or null.  • IF not null, date must be on or after the event date. (DE.10 DateOfIncident)	Behavior Management > Resolution Details > Resolution Start Date  BehaviorResolution.timestamp	YYYY-MM-DD



	Logic and Rules	Campus UI Path and Database Field	Format
Resolution End Date <resolutionenddate></resolutionenddate>	The end date of the behavior resolution.  Must be an acceptable date format or null  If not null, then resolution start date must be populated.  Must be on or after the resolution start date.	Behavior Management > Resolution Details > Resolution End Date  BehaviorResolution. endTimeStamp	YYYY-MM-DD
Resolution Start Time < ResolutionStartTime >	The start time of the resolution.  If not null, then must be a valid format  • Time of hour must be between 0-23  • Time of minute must between 00-59.	Behavior Management > Resolution Details > Resolution Start Time  BehaviorResolution.timestamp	XX:XX
Resolution End Time <resolutionendtime></resolutionendtime>	The end time of the resolution.  If not null then, must be a valid format  • Time of hour must be between 0-23  • Time of minute must between 00-59.	Behavior Management > Resolution Details > Resolution End Time  BehaviorResolution. endTimeStamp	нн:мм
<b>Duration in School Days</b> <durationinschooldays></durationinschooldays>	The length of time the resolution took place.  Must be Null or a numerical value.  • Limited to 3 digits before the decimal point and 2 digits after	Behavior Management > Resolution Details > Resolution End Date  BehaviorResolution. schoolDaysDuration	Numeric
Resolution Detail <resolutiondetail></resolutiondetail>	A detailed description of the resolution.	Behavior Management > Resolution Details > Resolution Detail	Alpha/Numeric



Data Element Label	Logic and Rules	Campus UI Path and Database Field	Format
Response Type <responsetype>  NULL or a Behavior Response Type Mapped Values:  • M: Mechanical Restraint  • P: Physical Restraint  • S: Seclusion  • O: Other</responsetype>		Behavior Management > Response Details > Response Type BehaviorReponse.responseTypeID	Alphanumeric
Response Start Time <responsestarttime></responsestarttime>	Start Time of the Response  If not null then, must be a valid format  • Time of hour must be between 0-23  • Time of minute must between 00-59.	Behavior Management > Response Details > Response Start Time BehaviorReponse.startTime	НН:ММ АМ/РМ
Response End Time <responseendtime></responseendtime>	<ul> <li>End Time of the Response</li> <li>If not null then, must be a valid format</li> <li>• Time of hour must be between 0-23</li> <li>• Time of minute must between 00-59.</li> </ul>	Behavior Management > Response Details > Response End Time  BehaviorReponse.endTime	НН:ММ АМ/РМ
Complete <complete></complete>	Checkbox Checked indicates response is complete	Behavior Management > Response Details > Complete  BehaviorResponse.behStatus	1-digit
Pre-Response Actions < PostResponseActions>	Detailed explanation for the pre-response actions  Nullable, No max length.  There are NO validations on this field.	Behavior Management > Response Details > Pre-Response Actions  BehaviorReponse. preResponseActions	Alpha/Numeric
Response Details < ResponseDetails >	Detailed explanation of the response.  Nullable, No max length.  There are NO validations on this field.	Behavior Management > Response Details > Response Details  BehaviorReponse. responseDetails	Alpha/Numeric



Data Element Label	Logic and Rules	Campus UI Path and Database Field	Format
Post-Response Actions <postresponseactions></postresponseactions>	Detailed explanation for the post-response actions	Behavior Management > Response Details > Post-Response Actions	Alpha/Numeric
	Nullable, No max length.  There are NO validations on this field.	BehaviorReponse. postResponseActions	
Room <room></room>	Indicates where the response occurred.	Behavior Management > Response Details > Room	Alpha/numeric
	50 characters May be Null/blank	BehaviorReponse.room	
Student Injured During Response <studentinjured duringresponse=""></studentinjured>	Indicates whether the student assigned to the event was injured as part of the response.	Behavior Management > Response Details > Student Injured During Response	1-digit
	Check indicates student was injured.  Valid Values: Y, or N or may be left Null/blank.	BehaviorReponse. studentInjured	
Response Injury Description <responseinjury description=""></responseinjury>	Detailed explanation for the Student Injured during response.	Behavior Management > Response Details > Response Injury Description	Alpha/numeric
	Nullable, No max length.  There are NO validations on this field.	BehaviorReponse. studentInjuryDetails	
Guardian Contacted <guardiancontacted></guardiancontacted>	Indicates the student's parent/guardian was contacted as a result of the response.  Check indicates guardian was contacted. Valid Values: Y, or N or may be left Null/blank.	Behavior Management > Response Details > Guardian Contacted  BehaviorReponse. guardianContacted	1-digit
Date Contacted < DateContacted >	Entered date reflects when the guardian was contacted.	Behavior Management > Response Details > Date Contacted	YYYY-MM-DD
	Must be in an acceptable format May be Null/blank	behavior Detail. guardian Contacted Date	



Data Element Label	Logic and Rules	Campus UI Path and Database Field	Format
Time Contacted <timecontacted></timecontacted>	Entered time reflects when the guardian was contacted.  If not null then, must be a valid format  • Time of hour must be between 0-23  • Time of minute must between 00-59.	Behavior Management > Response Details > Time Contacted  BehaviorReponse. guardianContactedDetails	нн:мм
Contact Name <contactname></contactname>	Indicates the name of the guardian who was contacted.  50 Characters May be null/blank	Behavior Management > Response Details > Contact Name  BehaviorReponse. guardianContactedName	Alpha
Guardian Contacted Details <guardiancontacted details=""></guardiancontacted>	Detailed explanation for the Student Response  Nullable, No max length.  There are NO validations on this field.	Behavior Management > Response Details > Guardian Contacted Details	Alphanumeric

### **Generate the Behavior Extract**

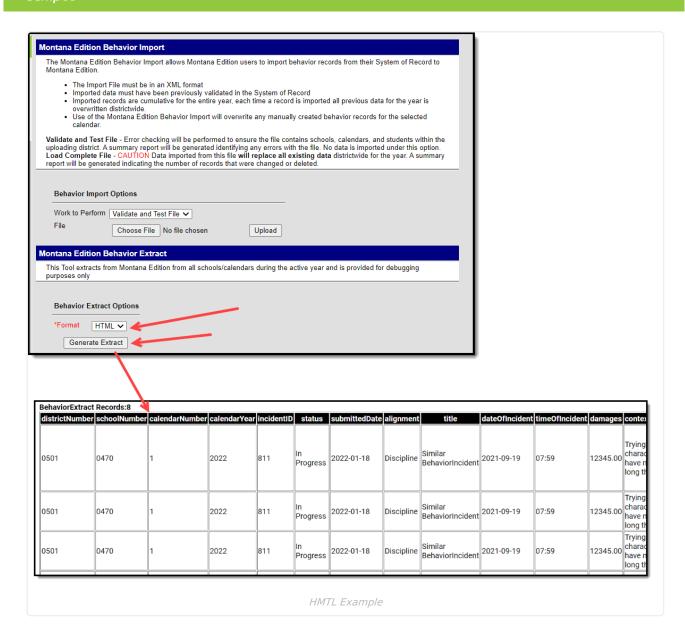
For assistance in debugging issues when importing behavior data, you can run the Behavior Extract to see a report of behavior data as it exists in the Infinite Campus database.

#### To generate the Behavior Extract:

- 1. Select the **Format** (HTML or XML).
- 2. Click the **Generate Extract** button. The extract will appear in a separate window in the designated format.

See the **Behavior Extract Data Elements** table for more information about each field in the extract.





#### **Behavior Extract Data Elements**

Data Element Label	Requirement	Campus UI Path and Database Field	Format
District Number	Report District Number	District Information > District Number  District.Number	Numeric
School Number	Report School Number	School Information > State School Number School.number	Numeric
Calendar Number	Report Calendar Number	Calendar Information > Number  Calendar.number	Numeric
Calendar Year	Report Calendar End Year	Calendar Information > End Year of the calendar selected  Calendar.endYear	Numeric



Data Element Label	Requirement	Campus UI Path and Database Field	Format
Incident ID	Report Incident ID	Campus generated value	Alpha/Numeric
Status	Report Status	Behavior Management > Incident detail > status	Alpha/Numeric
		BehaviorIncident.status	
Submitted Date	Report Submitted Date in YYYY-MM-DD format	Behavior Management > Incident detail > submitted Date	Date Yyyy-mm-dd
		BehaviorIncident.referralTimestamp	
Alignment	Report Alignment (discipline or award)	Behavior Management > Incident detail > Alignment	Alpha Numeric
		BehaviorIncident.alignment	
Title	Report first 50 characters of Title	Behavior Management > Incident detail > Title	Alpha Numeric
		BehaviorIncident.title	
Date of Incident	Report Date of Incident in YYYY-MM- DD format	Behavior Management > Incident detail > Date of Incident	Yyyy-mm-dd
		BehaviorIncident.timestamp	
Time of Incident	Report Time of incident in HH:MM format	Behavior Management > Incident detail > Time of Incident	XX:XX
		BehaviorIncident.timestamp	
Damages	Report Damages	Behavior Management > Incident detail > Damages	Numeric
		BehaviorIncident.damages	
Context Description	Report first 100 characters of Context Description	Behavior Management > Incident detail > Context Description	Alpha/Numeric
		BehaviorIncident.context	
Location	Report Location	Behavior Management > Incident detail > Location	AlphaNumeric
		BehaviorIncident.location	
Location Description	Report first 100 characters of Location Description	Behavior Management > Incident detail > Location Description	Alpha/Numeric
	,	BehaviorIncident.locationDescription	
Incident Details	Report Incident Details	Behavior Management > Incident detail > Incident Details	Alpha/Numeric
		BehaviorIncident.description	



Data Element Label	Requirement	Campus UI Path and Database Field	Format
Event Type	Report state event type code (see Appendix C for expected valid values)	Behavior Management > event detail > event type  BehaviorEvent.typeID	Alpha/Numeric
Referred to Local Law Enforcement	Report Referred to Local Law Enforcement - may be NULL, Y, or N	Behavior Management > event detail > Referred to Law Enforcement  BehaviorEvent.policeNotified	Alpha/Numeric
Event required Behavior Response	Report Event Required a Behavior Response - may be NULL, Y, or N	Behavior Management > event detail behaviorDetail.responseRequired	Alpha/Numeric
Student State ID	Report Student State ID	Census > people > demographics > state student ID  Person.stateID	Numeric
Role	Report Role (expected values = Offender, Participant, Victim, Witness)	Behavior Management > Participant detail > role  BehaviorRole.role	Alpha
Relationship to School	Report Relationship to school (expected values = Student, Other)	Behavior Management > Participant detail > relationship to school  BehaviorRole.relationshipToSchool	Numeric
Injury	Report Injury code (may be NULL, expected values = 1:No Injury, 2: Minor Injury, 3: Major Injury, 4: Serious Bodily Injury)	Behavior Management > Participant detail > injury  BehaviorRole.injury	Alpha/Numeric
Injury Description	Report first 50 characters of Injury Description	Behavior Management > Participant detail > injury description  BehaviorRole.injuryDescription	Alpha/Numeric
Medical Services Provided	Report Medical Services Provided (may be NULL, expected values = Y or N)	Behavior Management > Participant detail > medical services provide  BehaviorRole.medicalServiceProvided	Alpha/Numeric
Participant Details	Report Participant Details	Behavior Management > Incident detail > Incident Details BehaviorIncident.description	Alpha/Numeric



Data Element Label	Requirement	Campus UI Path and Database Field	Format
Resolution Type	Report mapped State Resolution Type code (see Appendix D for expected values)	Behavior Management > Resolution details > Resolution Type  BehaviorResolution.typeID	Alpha/Numeric
Resolution Assign Date	Report Resolution Assign Date in YYYY- MM-DD format	Behavior Management > Resolution details > Resolution Assign Date  BehaviorResolution.discAssignDate	YYYY-mm-dd
Resolution Start Date	Report Resolution start date in YYYY-MM-DD format	Behavior Management > Resolution details > Resolution start date  BehaviorResolution.timestamp	YYYY-mm-dd
Resolution End Date	Report Resolution End Date in YYYY-MM-DD format	Behavior Management > Resolution details > Resolution End Date  BehaviorResolution.endTimeStamp	YYYY-mm-dd
Resolution Start Time	Report Resolution Start Time in HH:MM format	Behavior Management > Resolution details > Resolution start time  BehaviorResolution.timestamp	XX:XX
Resolution End Time	Report Resolution End Time in HH:MM format	Behavior Management > Resolution details > Resolution end time  BehaviorResolution.endTimeStamp	нн:мм
Duration in School Days	Report Resolution Duration (may be null, numeric, max value expected = 999.99)	Behavior Management > Resolution details > Resolution End Date  BehaviorResolution.schoolDaysDuration	Numeric
Resolution Detail	Report Resolution Details	Behavior Management > Resolution Details > Resolution Detail  BehaviorResolution.comments	Alpha/Numeric
Response Type	Report Response Type (may be NULL, expected values = M, P, S, or O)	Behavior Management > Response Details > Response Type BehaviorReponse.responseTypeID	Alphanumeric
Response Start Time	Report Response Start Time in HH:MM format	Behavior Management > Response Details > Response Start Time  BehaviorReponse.startTime	НН:ММ АМ/РМ
Response End Time	Report Response End Time in HH:MM format	Behavior Management > Response Details > Response End Time  BehaviorReponse.endTime	НН:ММ АМ/РМ



Data Element Label	Requirement	Campus UI Path and Database Field	Format
Complete	Report Complete (may be NULL, expected value = Y or N)	Behavior Management > Response Details > Complete BehaviorResponse.behStatus	1-digit
Pre-Response Actions	Report Pre-Response Actions	Behavior Management > Response Details > Pre-Response Actions  BehaviorReponse.preResponseActions	Alpha/Numeric
Response Details	Report Response Details	Behavior Management > Response Details > Response Details  BehaviorReponse.responseDetails	Alpha/Numeric
Post-Response Actions	Report Post-Response Actions	Behavior Management > Response Details > Post-Response Actions  BehaviorReponse.postResponseActions	Alpha/Numeric
Room	Report first 50 characters from Room	Behavior Management > Response Details > Room  BehaviorReponse.room	Alpha/numeric
Student Injured During Response	Report Student Injured During Response (may be NULL, expected value = Y, or N)	Behavior Management > Response Details > Student Injured During Response  BehaviorReponse.studentInjured	1-digit
Response Injury Description	Report Response Injury Description	Behavior Management > Response Details > Response Injury Description  BehaviorReponse.studentInjuryDetails	Alpha/numeric
Guardian Contacted	Report Guardian Contacted. (may be NULL, expected value = Y, or N)	Behavior Management > Response Details > Guardian Contacted  BehaviorReponse.guardianContacted	1-digit
Date Contacted	Report Date Contacted in YYYY-MM-DD format (may be NULL)	Behavior Management > Response Details > Date Contacted behaviorDetail.guardianContactedDate	YYYY-mm-dd
Time Contacted	Report Time Contacted in HH:MM format (may be NULL)	Behavior Management > Response Details > Time Contacted  BehaviorReponse.guardianContactedTime	нн:мм
Contact Name	Report first 50 characters entered in Contact Name (text field)	Behavior Management > Response Details > Contact Name  BehaviorReponse.guardianContactedName	Alpha



Data Element Label	Requirement	Campus UI Path and Database Field	Format
Student Response Details	Report Student Response Details	Behavior Management > Response Details > Student Response Details	Alphanumeric
Details		BehaviorReponse.guardianContactedDetails	

# **Import File Validations**

The table below describes each element validation checked when importing a file.

<b>Data Element Label</b>	Import File Validations
Event Type:	There must be at least 1 event for each incident.
State ID	There must be at least 1 participant for each event
Resolution	There must be at least 1 resolution for each participant.
XML Value	The file must contain only acceptable XML values.
District Number	<ol> <li>District Number is a required field.</li> <li>District Number is does not match the district SAU being imported to</li> </ol>
School Number	<ol> <li>School Number is a required field.</li> <li>School Number does not match the school tied to the calendar being imported to</li> </ol>
Calendar Number	<ol> <li>Calendar Number is a required field.</li> <li>Calendar Number does not match a Calendar Number tied to the school that is tied to the school ID.</li> <li>2 or more calendars exists within the school number with the following calendar number:</li> </ol>
Calendar Year	<ol> <li>Calendar End Year is a required field</li> <li>Calendar End Year does not match the end year of the calendar selected.</li> <li>Calendar End Year selected is not the active calendar year.</li> </ol>
Incident ID	<ol> <li>Incident ID is a required field.</li> <li>Incident ID must be a numeric value</li> </ol>
Status	Status is a required field
Submitted Date	Acceptable date format for Submitted Date is YYYY-MM-DD
Alignment	<ol> <li>Alignment must have a value of discipline or award</li> <li>The event code being imported does match the alignment assigned</li> </ol>
Title	Title must not exceed 50 characters.
Date of Incident	<ol> <li>Date of Incident is a required field.</li> <li>Acceptable date format for Date of Incident is YYYY-MM-DD</li> </ol>
Time of Incident	<ol> <li>Time of incident is a required field</li> <li>Time of incident must be an hour between 0-23 and a minute between 00-59</li> </ol>



Data Element Label	Import File Validations
Damages	Damages must not exceed xxxxxx.xx     Damages must be numeric characters only
<b>Context Description</b>	Context description must not exceed 100 characters
Location	Location must be NULL,1a, 2a, 2b, 2c, 2d, 2e, 2f, 2g, 2h, 2i, 2j, 2k, 2l, 2m, 2n, 2o, 3a, 3b, 3c, or 3d
<b>Location Description</b>	Location description must not exceed 100 characters
Incident Details	Incident Details has no maximum character length.
Event Type	<ol> <li>There must be at least one event for each incident</li> <li>Event type must be a state event type code</li> </ol>
Referred to Local Law Enforcement	Referred to Local Law Enforcement must be NULL, Y, or N
Event required Behavior Response	Event Required a Behavior Response must be NULL, Y, or N
Student State ID	<ol> <li>Must be a valid student ID</li> <li>No student with this ID</li> <li>Multiple students share this ID</li> </ol>
Role	<ol> <li>Role is a required field</li> <li>Role must be one of the following values: Offender, Participant, Victim, Witness</li> </ol>
Relationship to School	<ol> <li>Relationship to school is a required field.</li> <li>Relationship to school must be one of the following: Student, Other</li> </ol>
Injury	<ol> <li>Injury must be one of the following values: NULL, 1:No Injury, 2: Minor Injury,</li> <li>Major Injury, 4: Serious Bodily Injury</li> </ol>
Injury Description	Injury description must not exceed 50 characters.
Medical Services Provided	Medical services provided must be NULL, Y or N
Participant Details	Participant Details has no maximum character length.
Resolution Type	<ol> <li>Resolution Type is a required field</li> <li>Resolution Type must be a State Resolution Type code</li> </ol>
Resolution Assign Date	<ol> <li>Resolution Assign Date is a required field.</li> <li>Acceptable date format for Resolution Assign Date is YYYY-MM-DD</li> </ol>
Resolution Start Date	<ol> <li>Resolution start date is a required field</li> <li>Acceptable date format for Resolution Start Date is YYYY-MM-DD</li> <li>Resolution start date must be on or after the incident start date.</li> </ol>
Resolution End Date	<ol> <li>Resolution end date is a required field</li> <li>Acceptable date format for Resolution End Date is YYYY-MM-DD</li> <li>Resolution end date must be on or after resolution start date.</li> </ol>



Data Element Label	Import File Validations
Resolution Start Time	Resolution start time must be an hour between 00-23 and a minute between 00-59
Resolution End Time	Resolution End Time must be an hour between 00-23 and a minute between 00-59
Duration in School Days	<ol> <li>Resolution duration must be null or a numerical value.</li> <li>Resolution duration must not exceed 999.99</li> </ol>
Behavior Admin Staff Name	Behavior Admin Staff Name must be Null or not exceed 50 characters
Resolution Detail	Resolution Details has no maximum character length.
Response Type	Response Type must be NULL, M, P, S, or O
Response Start Time	Response start time must be an hour between 00-23 and a minute between 00-59, unless NULL
Response End Time	Response End Time must be an hour between 00-23 and a minute between 00-59, unless NULL
Complete	Complete must be NULL, Y or N
<b>Pre-Response Actions</b>	Pre-Response Actions has no maximum character length.
Response Details	Response Details has no maximum character length.
Post-Response Actions	Post-Response Actions has no maximum character length.
Room	Room must not exceed 50 characters.
Student Injured During Response	Must be NULL, Y, or N
Response Injury Description	Response Injury Description has no maximum character length.
<b>Guardian Contacted</b>	Must be NULL, Y, or N
Date Contacted	<ol> <li>Date Contacted can be NULL</li> <li>Acceptable date format for Date Contacted is YYYY-MM-DD</li> <li>If NOT NULL, Date Contacted date must be on or after the incident start date.</li> </ol>
Time Contacted	Time Contacted must be an hour between 00-23 and a minute between 00-59, unless NULL
Contact Name	Contact Name must not exceed 50 characters.
Student Response Details	Student Response Details has no maximum character length.