

Discipline Incidents (Core v3.X)

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Tool Search: Ed-Fi

This event entity represents an occurrence of an infraction ranging from a minor behavioral problem that disrupts the orderly functioning of a school or classroom (such as tardiness) to a criminal act that results in the involvement of a law enforcement official (such as robbery). A single event (e.g., a fight) is one incident regardless of how many perpetrators or victims are involved. Discipline incidents are events classified as warranting discipline action.

Object Triggering Logic

This table describes logic for triggering syncing of this object.

Action	Trigger
Post	 Reports a behavior incident when the incident's Status is marked and saved as "Complete". Incident must have at least 1 behavior event associated and a Role that is mapped to an Ed-Fi Value. Posting can occur if a new event is added after Incident is marked as "Complete". Do not send if the student is in a calendar marked as Exclude. Do not send if the student's enrollment is in a school marked as Exclude.
Put	When data that is not part of the Natural Key is changed. • When Submitted By is changed on the Incident. • When a new behavior event is added, changed or removed. • When the Incident date is changed. • When the Location of Incident is changed.
Delete/Post	When the Incident's status is changed. • Delete when the status is changed from Completed to In Progress. • Post when the status is changed from In Progress to Completed.
Delete	When an incident is deleted.
Delete	When the associated student enrollment is deleted.
Delete	When all Student Discipline Incident Associations are deleted that are associated with this Disciple Incident record.

School Exclude, Calendar Exclude, Resource Toggle and Resync Logic

This table describes the School Exclude, Calendar Exclude, Resource Toggle and Resync logic of this object.

Action	Trigger
None	If a resource is toggled to 'OFF' after data has sent, all sent data will remain in the ODS but no new data will send.
Resync	If a record is in the Ed-Fi Identity Mapping table and not in the ODS, it will be deleted from the Ed-Fi Identity Mapping table.
Resync	If a record is in the ODS and it does not have a matching record in Campus or the Ed-Fi Identity Mapping table, it will be deleted from the ODS.
Resync	If a mapping is changed in Resource Preferences, a resync will need to be done to reflect the changes.

Natural Key Changes, Cascading Updates, and Deletes Logic

This table describes the Natural Key Changes/Cascading Updates and Deletes logic of this object.

Action



Action	Trigger
Post/Delete	Natural Key changes: • If the School Number/Ed-Fi School Number changes, a delete/post will occur with the cascading deletes from the School ID Change triggers. If an Ed-Fi ID changes, this will happen with the cascading deletes from the Ed-Fi ID Change trigger.
Delete/Post	If the Incident is deleted all dependent resources will delete.
Dependent Resources	Student Discipline Incident Associations, Discipline Action

Scope Year Logic

This table describes scope year logic of this object.

Logic
Discipline records will only send to the school year they are aligned to.
Data will only send for the years that have valid configuration.

Resource Preferences

Data Element Label	Mapping Needed			
Behavior Incident Location of Incident	Incident Location Descriptor			
Behavior Event Type	Behavior Descriptor (Info message only) - Only show events that overlap the configured year with the ability to view/map inactive events. Show both events that do not overlap and events that are archived.			
Behavior Event Referring Party	Reporter Description Descriptor			
Do you want to report the Details on the Incident to populate the Behavior Detailed Descriptor?	Behavior Detailed Description			

Identity Mapping Object Key

campusObjectType	Object Key Data Source				
BehaviorIncident	incidentID				

Event Queue Detail

This table describes the Event Queue Detail of this object.

Campus Table	Ed-Fi Action	Fields
behaviorIncident	Post/Put/Delete	The primary table for sending data for this resource.
behaviorEvent	Put	Referring Party

Object Data Elements

Data Element Labels in bold are part of the Natural Key and are required data elements for Data to send to Ed-Fi.

Data Element Label Business Requirement	Business Rules M C or	Data Source GUI Path	Database Field
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Data Element Label	Business Requirement	Business Rules	M, C or	Data Source GUI Path	Database Field
id	The unique identifier of the resource.		М		
incidentIdentifier	locally assigned unique identifier (within the school or school district) to identify each specific incident or occurrence. The same identifier should be used to document the entire incident even if it included multiple offenses and multiple offenders.	Reports the Incident ID.	M	Behavior > Behavior Management > Incident ID	Behavior Incident.inc
schoolReference	A reference to the related School resource.	Reports the fields that are part of the Natural Key for the Schools resource.	М		
staffReference	A reference to the related Staff resource.	1. Reports the Natural Key from the Staff Resource when there is a person selected in the Submitted By field. Staff must have an Ed-Fi ID to send. Only send if the Staff has a Staff Ed Org Assignment Assoc in the Identity Mapping table.	0	Behavior > Behavior Management > Submitted by	behaviorincident.refi
behaviors	An unordered collection of disciplinelncidentBehaviors. This event entity represents an occurrence of an infraction ranging from a minor behavioral problem that disrupts the orderly functioning of a school or classroom (such as tardiness) to a criminal act that results in the involvement of a law enforcement official (such as robbery). A single event (e.g., a fight) is one incident regardless of how many perpetrators or victims are involved. Discipline incidents are events classified as warranting discipline action.	See array section.	0		



Data Element Label	Business Requirement	Business Rules	M, C or O	Data Source GUI Path	Database Field
caseNumber	The case number assigned to the incident by law enforcement or other organization.	This is optional, does not report.	0		
incidentCost	The value of any quantifiable monetary loss directly resulting from the incident. Examples include the value of repairs necessitated by vandalism of a school facility, the value of personnel resources used for repairs or consumed by the incident.	This is optional, does not report.	0		
incidentDate	The month, day, and year on which the incident occurred.	Reports the Date of Incident.	М	Behavior > Behavior Management > Date of Incident	Behavior Incident.tin
incidentDescription	The description for an incident.	This is optional, does not report.	0		
incidentLocationDescriptor	Identifies where the incident occurred and whether or not it occurred on campus, for example: On campus Administrative offices area Cafeteria area Classroom Hallway or stairs.	Report the Ed-Fi code mapped to the selection in the Location field on the Incident.	0	Behavior Management > Location	BehaviorIncident.loc
incidentTime	An indication of the time of day the incident took place.	This is optional, does not report.	0		
reportedToLawEnforcement	Indicator of whether the incident was reported to law enforcement.	This is optional, does not report.	0		
reporterDescriptionDescriptor	Information on the type of individual who reported the incident. When known and/or if useful, use a more specific option code (e.g., ""Counselor"" rather than ""Professional Staff""); for example:Student Parent/guardian Law enforcement officer Nonschool personnel Representative of visiting school.	Report the Ed-Fi code mapped to the Referring Party selected on the Behavior Event. 1. If there is more than 1 event on the incident and there are different Referring Party codes selected, the last one to sync will report.	0	Behavior > Behavior Management > Event and Participant Details > Referring Party	behaviorEvent.repor
reporterName	Identifies the reporter of the incident by name.	1. Report the First and Last name of the person referenced in the Staff Reference field. 2. If Staff Reference is blank, do not send.	0	Behavior > Behavior Management > Submitted by	behaviorincident.ref



Data Element Label	Business Requirement	Business Rules	M, C or O	Data Source GUI Path	Database Field
weapons	An unordered collection of disciplineIncidentWeapons. This event entity represents an occurrence of an infraction ranging from a minor behavioral problem that disrupts the orderly functioning of a school or classroom (such as tardiness) to a criminal act that results in the involvement of a law enforcement official (such as robbery). A single event (e.g., a fight) is one incident regardless of how many perpetrators or victims are involved. Discipline incidents are events classified as warranting discipline action.	This is optional, does not report.	0		
etag	A unique system-generated value that identifies the version of the resource.		0		

Arrays

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Behaviors

Data Element Label	Business Requirements	Business Rules	M, C or O	Data Source GUI Path	Database Field
behaviorDescriptor	The ID of the Behavior Descriptor.	1. Report all behavior events that are associated with the incident. • Report the Ed-Fi code value from the mapping provided for event code selected on the event. 2. If a code is not mapped, do not report.	М	Behavior > Behavior Management > Event Type	behaviorType.code behaviorType.name



Data Element Label	Business Requirements	Business Rules	M, C or	Data Source GUI Path	Database Field
behaviorDetailedDescription	Specifies a more granular level of detail of a behavior involved in the incident.	1. Report the Details entered on the Incident when the option in Resource Preferences is set to Yes. • Ed-Fi accepts 1024 characters in this field, truncate remaining information from Campus if there are more characters. 2. Do not report if the Resource Preference is set to No. 3. If the Resource Preference option is changed, a resync needs to be done to add/remove data from this field.	0	Behavior > Behavior Management > Incident Detail Information	behaviorincident. description

Type/Descriptors

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Incident Location Descriptor

Code Value	Description	Namespace	Short Description
Administrative offices area	Administrative offices area	uri://ed- fi.org/IncidentLocationDescriptor	Administrative offices area
Athletic field or playground	Athletic field or playground	uri://ed- fi.org/IncidentLocationDescriptor	Athletic field or playground
Auditorium	Auditorium	uri://ed- fi.org/IncidentLocationDescriptor	Auditorium
Bus stop	Bus stop	uri://ed- fi.org/IncidentLocationDescriptor	Bus stop
Cafeteria area	Cafeteria area	uri://ed- fi.org/IncidentLocationDescriptor	Cafeteria area
Classroom	Classroom	uri://ed- fi.org/IncidentLocationDescriptor	Classroom
Computer lab	Computer lab	uri://ed- fi.org/IncidentLocationDescriptor	Computer lab



Code Value	Description	Namespace	Short Description
Hallway or stairs	Hallway or stairs	uri://ed- fi.org/IncidentLocationDescriptor	Hallway or stairs
Library/media center	Library/media center	uri://ed- fi.org/IncidentLocationDescriptor	Library/media center
Locker room or gym areas	Locker room or gym areas	uri://ed- fi.org/IncidentLocationDescriptor	Locker room or gym areas
Off campus	Off campus	uri://ed- fi.org/IncidentLocationDescriptor	Off campus
Off-campus at a school sponsored activity	Off-campus at a school sponsored activity	uri://ed- fi.org/IncidentLocationDescriptor	Off-campus at a school sponsored activity
Off-campus at another location unrelated to school	Off-campus at another location unrelated to school	uri://ed- fi.org/IncidentLocationDescriptor	Off-campus at another location unrelated to school
Off-campus at other school	Off-campus at other school	uri://ed- fi.org/IncidentLocationDescriptor	Off-campus at other school
Off-campus at other school district facility	Off-campus at other school district facility	uri://ed- fi.org/IncidentLocationDescriptor	Off-campus at other school district facility
On campus	On campus	uri://ed- fi.org/IncidentLocationDescriptor	On campus
On-campus other inside area	On-campus other inside area	uri://ed- fi.org/IncidentLocationDescriptor	On-campus other inside area
On-campus other outside area	On-campus other outside area	uri://ed- fi.org/IncidentLocationDescriptor	On-campus other outside area
Online	Online	uri://ed- fi.org/IncidentLocationDescriptor	Online
Parking lot	Parking lot	uri://ed- fi.org/IncidentLocationDescriptor	Parking lot
Restroom	Restroom	uri://ed- fi.org/IncidentLocationDescriptor	Restroom
School bus	School bus	uri://ed- fi.org/IncidentLocationDescriptor	School bus
Unknown	Unknown	uri://ed- fi.org/IncidentLocationDescriptor	Unknown
Stadium	Stadium	uri://ed- fi.org/IncidentLocationDescriptor	Stadium
Walking to or from school	Walking to or from school	uri://ed- fi.org/IncidentLocationDescriptor	Walking to or from school

Behavior descriptors

Code Value	Description	Namespace	Short Description
Other	Other	uri://ed-fi.org/BehaviorDescriptor	Other
School Code of Conduct	School Code of Conduct	uri://ed-fi.org/BehaviorDescriptor	School Code of Conduct
School Violation	School Violation	uri://ed-fi.org/BehaviorDescriptor	School Violation
State Offense	State Offense	uri://ed-fi.org/BehaviorDescriptor	State Offense



Reporter Description Descriptors

Code Value	Description	Namespace	Short Description
Law enforcement officer	Law enforcement officer	uri://ed- fi.org/ReporterDescriptionDescriptor	Law enforcement officer
Non-school personnel	Non-school personnel	uri://ed- fi.org/ReporterDescriptionDescriptor	Non-school personnel
Other	Other	uri://ed- fi.org/ReporterDescriptionDescriptor	Other
Parent/guardian	Parent/guardian	uri://ed- fi.org/ReporterDescriptionDescriptor	Parent/guardian
Staff	Staff	uri://ed- fi.org/ReporterDescriptionDescriptor	Staff
Student	Student	uri://ed- fi.org/ReporterDescriptionDescriptor	Student