

DIRS Extract (Minnesota)

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Tool Search: DIRS Extract

The Disciplinary Incident Reporting System (DIRS) extract reports information about behavior data including suspensions, expulsions, and weapons.

*DIRS Extract
Editor*

Report Logic

Incidents

The DIRS extract reports a record per behavior Incident that meet the following requirements:

- Has a valid State Event Code mapping.
- Has a resolution mapped to a State Code.
- Has at least one participant with a Role of Offender. The Offender must have a Primary enrollment active on the Date of Incident and must have at least one resolution record mapped to a valid State Code.
- Has a Relationship to School valued of 1 or 4 selected.
- Falls within the Date Range or calendar selected in the extract editor.

If multiple events exist for an incident, the event with the lowest event code reports, indicating the most severe. Victim records are reported if the event has a State Event Code of 3, 12, 25, 26, 27, 28, 29, 31, or 32, unless the Exclude Victim Records checkbox is marked on the extract editor.

Generating the Extract

1. Enter a **Date Range** to limit records to those with a Date of Incident on or within the range. The End Date defaults to the current date.
2. A **Format** of *XML* is selected by default.
3. Mark **Report District Wide** to generate the extract for all calendars in the current School Year.
4. Mark **Exclude Victim Records** to exclude participants with a Role of Victim from the extract if Victim records should not be included in the extract.
5. Enter a **Number of Habitually Truant Students from Previous School Year** to report that value in the extract. If a number is not entered in this field, a value of 000 reports and should be updated manually.
6. Select an **Ad hoc Filter** to limit records reports.
7. Select the **Calendar(s)** to be included in the report.
8. Click the **Generate Extract** button to generate the report in the indicated format or **Submit to Batch** to schedule when the report will generate.

Users can submit an extract request to the batch queue by clicking **Submit to Batch** instead of Generate Extract. This process will allow larger reports to generate in the background, without disrupting the use of Campus. For more information about submitting a report to the batch queue, see the [Batch Queue](#) article.

DIRS Extract Layout

Element Name	Description & Format	Campus Location
District Number	The identification number of the reporting district. <i>Numeric</i>	System Administration > Resources > District Information > State District Number District.number
District Type	The code that identifies the type of school district. <i>Numeric</i>	System Administration > Resources > District Information > Type District.type
School	Reports the total count of schools in the report.	
School Number	The number of the school where the incident occurred. <i>Numeric</i>	System Administration > Resources > School Number School.number
Safety Specialist	The email address of the school safety specialist. <i>Alphanumeric</i>	System Administration > Resources > School Specialist Email School.otherEmail
Habitual Truants	The number of habitually truant students for previous school year entered in the extract editor, or 000 if blank. <i>Numeric</i>	MN State Reporting > DIRS Extract > Nur Habitually Truant Students for Previous Sc Not dynamically stored
Safety Plan	Indicates if the school has a Safety Plan policy in place. If a policy record exists with a value of 01 with a Start Date on or before extract editor Start Date and End Date is null or after extract End Date, report "1" . <ol style="list-style-type: none"> 1. If multiple policy records exist with a value of 01, report from record with most recent Start Date where End Date is null or after extract End Date. 2. Otherwise, report "0". 	System Administration > Resources > School Policy > Policy schoolPolicy.policy
Anti-Violence Policy	Indicates if the school has an Anti-Violence policy in place. If a policy record exists with a value of 03 with a Start Date on or before extract editor Start Date and End Date is null or after extract End Date, report "1" . <ol style="list-style-type: none"> 1. If multiple policy records exist with a value of 03, report from record with most recent Start Date where End Date is null or after extract End Date. 2. Otherwise, report "0". 	System Administration > Resources > School Policy > Policy schoolPolicy.policy

Element Name	Description & Format	Campus Location
Drug Education	<p>Indicates if the school has an Alcohol/Drug Education policy in place.</p> <p>If a policy record exists with a value of 06 with a Start Date on or before extract editor Start Date and End Date is null or after extract End Date, report "1".</p> <ol style="list-style-type: none"> 1. If multiple policy records exist with a value of 06, report from record with most recent Start Date where End Date is null or after extract End Date. 2. Otherwise, report "0". 	<p>System Administration > Resources > Sch Policy > Policy</p> <p>schoolPolicy.policy</p>
Zero Tolerance Policy	<p>Indicates if the school has a Zero/No Tolerance policy in place.</p> <p>If a policy record exists with a value of 02 with a Start Date on or before extract editor Start Date and End Date is null or after extract End Date, report "1".</p> <ol style="list-style-type: none"> 1. If multiple policy records exist with a value of 02, report from record with most recent Start Date where End Date is null or after extract End Date. 2. Otherwise, report "0". 	<p>System Administration > Resources > Sch Policy > Policy</p> <p>schoolPolicy.policy</p>
Anti-Bullying Policy	<p>Indicates if the school has a Anti-Bullying/Anti-Intimidation policy in place.</p> <p>If a policy record exists with a value of 04 with a Start Date on or before extract editor Start Date and End Date is null or after extract End Date, report "1".</p> <ol style="list-style-type: none"> 1. If multiple policy records exist with a value of 04, report from record with most recent Start Date where End Date is null or after extract End Date. 2. Otherwise, report "0". 	<p>System Administration > Resources > Sch Policy > Policy</p> <p>schoolPolicy.policy</p>
Crisis Plan	<p>Indicates if the school has a Crisis Plan policy in place.</p> <p>If a policy record exists with a value of 05 with a Start Date on or before extract editor Start Date and End Date is null or after extract End Date, report "1".</p> <ol style="list-style-type: none"> 1. If multiple policy records exist with a value of 05, report from record with most recent Start Date where End Date is null or after extract End Date. 2. Otherwise, report "0". 	<p>System Administration > Resources > Sch Policy > Policy</p> <p>schoolPolicy.policy</p>

Element Name	Description & Format	Campus Location
Discipline Complaint Procedure	<p>Indicates that the school implements a discipline complaint procedure.</p> <p>If a policy record exists with a value of 07 with a Start Date on or before extract editor Start Date and End Date is null or after extract End Date, report "1".</p> <ol style="list-style-type: none"> If multiple policy records exist with a value of 07, report from record with most recent Start Date where End Date is null or after extract End Date. Otherwise, report "0". 	<p>System Administration > Resources > Sch Policies Tab > Policy</p> <p>schoolPolicy.policy</p>
Incident	<p>Reports one behavior event per incident with a valid State Event Code mapping and a S mapped Resolution within the extract Date Range or school year. Must have a participant of Offender and a Relationship to School of 1 or 4. Reports the most severe (lowest Code</p>	
External Incident ID	<p>The Incident ID for events with mapped State Event Codes.</p>	<p>Student Information > Behavior > Event > Number</p>
School Number	<p>The School ID of the school reporting the incident.</p> <p><i>Alphanumeric</i></p>	<p>System Administration > Resources > Sch School Number</p> <p>School.number</p>
Incident Date	<p>The date the incident took place.</p> <p><i>Date</i></p>	<p>Behavior > Behavior Management > Incid Incident</p> <p>BehaviorIncident.date</p>
Time of Incident	<p>The time the incident took place.</p> <p><i>Numeric</i></p>	<p>Behavior > Behavior Management > Incid</p> <p>BehaviorIncident.context</p>
Cost to Property	<p>The cost the school incurred by this event.</p> <ul style="list-style-type: none"> If zero, reports as 1 If 500 or less, reports as 2 If greater than 500, reports as 3. <p><i>Numeric</i></p>	<p>Behavior > Behavior Management > Incid Damages</p>
Incident Location	<p>Reports the total number of locations listed.</p>	
Incident Location	<p>The location of the incident</p> <p><i>Numeric</i></p>	<p>Behavior > Behavior Management > Incid Location</p> <p>BehaviorIncident.location</p>
Number of Unknown Offenders	<p>The total number of unknown offenders.</p> <p><i>Numeric</i></p>	<p>Behavior > Behavior Management > Even Unknown Offenders</p> <p>BehaviorEvent.unknownOffenders</p>
Offender	<p>Reports the total number of offenders. Students must have a Primary enrollment active Incident with at least one State Code mapped Resolution.</p>	

Element Name	Description & Format	Campus Location
MARSS Number	<p>The state identification number of the student offender.</p> <p>Student must have a Role of Offender and a Relationship to School of Student</p> <p><i>Alphanumeric</i></p>	<p>Census > People > Demographics > Persc > Student State ID</p> <p>Person.stateID</p>
Was Under Current Suspension	<p>Indicates if the offender was suspended at the time of the incident.</p> <p>Report "1" if a previous Behavior Resolution record exists for the reported Offender when Role = Offender with a Resolution Type = 1 or 2 and Resolution End Date of previous record is null or > Date of Incident being reported.</p> <p>1. Otherwise, report "0".</p>	<p>Behavior > Behavior Management > Reso</p> <p>Calculated</p>
Was Referred Law Enforcement	<p>Indicates if the Offender was referred to law enforcement.</p> <p>If checked, report "1" when Role = Offender.</p> <p>If unchecked, report "0".</p>	<p>Behavior > Behavior Management > Reso Referred to Law Enforcement</p> <p>BehaviorResolution.lawEnforcement</p>
Was Arrested Law Enforcement	<p>Indicates if the offender was Arrested by Law Enforcement.</p> <p>Reports Yes or No based on whether the student's behavior resolution has been flagged as an arrest was made.</p> <p>If "Arrest Made" is checked, report "1". If "Arrest Made" is unchecked, report "0".</p>	<p>Behavior > Behavior Management > Reso Arrest Made</p> <p>BehaviorResolution.arrestMade</p>
Offender Activity	Reports the total count of Offender activity records.	
Offender Activity Type	<p>Reports the State Event Code of the reported incident when the participant has a Role of Offender.</p> <p><i>Alphanumeric</i></p>	<p>Behavior > Behavior Management > Even Name</p> <p>BehaviorEvent.name</p>
Offense Type	<p>The Offense Type code. Reports if the Role is Offender and the Offender Activity Type State Event Code is 1, 2, 3, 6, 12, or 13.</p> <p><i>Alphanumeric</i></p>	<p>Behavior > Behavior Management > Parti Offense Type</p> <p>BehaviorRole.motivationCode</p>
Weapon	Reports the total count of weapons recorded.	

Element Name	Description & Format	Campus Location
Weapon Type	<p>The type of weapon used. Reports the Weapon Type if the Event Type is 22 and Role is Offender.</p> <p><i>Alphanumeric</i></p>	<p>Behavior > Behavior Management > Incid Participant > Weapon Type</p> <p>BehaviorWeapon.weaponType</p>
Number Weapons Involved	<p>The number of weapons used. Reports the Weapon Type if the Event Type is 22 and Role is Offender.</p> <p><i>Numeric</i></p>	<p>Behavior > Behavior Management > Incid Participant > Weapon Type</p> <p>Calculated</p>
Was Used as a Dangerous Weapon State	<p>Indicates if the weapon used meets the state statute to be a dangerous weapon.</p> <p>If Dangerous Weapon = 02 or 03 and Role = Offender, report "1". Otherwise, report "0".</p> <p><i>Alphanumeric</i></p>	<p>Behavior > Behavior Management > Incid Participant > Dangerous Weapon</p> <p>BehaviorWeapon.weaponCategory2</p>
Was Used as a Dangerous Weapon Fed	<p>Indicates if the weapon used meets the federal statute to be a dangerous weapon. If Dangerous Weapon is 02 or 03 and Role is Offender, reports as true. Otherwise reports as false.</p>	<p>Behavior > Behavior Management > Incid Participant > Dangerous Weapon</p> <p>BehaviorWeapon.weaponCategory2</p>
Bullying Harassment Type	<p>The type of harassment committed by the offending participant. Reports the Harassment Type code(s) selected on the Event with a Role of Offender. Does not report if no Harassment Type is selected.</p> <p><i>Alphanumeric</i></p>	<p>Behavior > Behavior Management > Incid Participant > Harassment Type</p> <p>BehaviorHarassment.harassmentType</p>
Is Gun Loaded	<p>If a gun was part of the incident, indicates if the gun was loaded.</p> <p>If Weapon Status = 01, 03, 05, or 07 and Role = Offender, report "1". Otherwise, report "0".</p>	<p>Behavior > Behavior Management > Incid Participant > Weapon Status</p> <p>BehaviorWeapon.weaponCategory</p>
Is Gun Cased	<p>If a gun was part of the incident, indicates if the gun was cased.</p> <p>If Weapon Status = 02, 03, 06, or 07 and Role = Offender, report "1". Otherwise, report "0".</p>	<p>Behavior > Behavior Management > Incid Participant > Weapon Status</p> <p>BehaviorWeapon.weaponCategory</p>
Is Gun in Trunk	<p>If a gun was part of the incident, indicates if the gun was in the trunk.</p> <p>If Weapon Status = 04, 05, 06, or 07 and Role = Offender, report "1". Otherwise, report "0".</p>	<p>Behavior > Behavior Management > Incid Participant > Weapon Status</p> <p>BehaviorWeapon.weaponCategory</p>

Element Name	Description & Format	Campus Location
Drug Type	Reports the total count of drugs reported.	
Drug Type	If the Event Type is 13 and Role is Offender, reports the Drug Type selected. <i>Alphanumeric</i>	Behavior > Behavior Management > Incid Participant > Drug Type BehaviorDrug.drugType
Drug Type Other Description	Currently not reported.	N/A
Disciplinary Action	Reports a Disciplinary Action record when the following conditions are met: <ol style="list-style-type: none"> 1. Role = Offender 2. Relationship to School = 1 or 4 3. Incident Event Type has a state event code mapping (not null) 4. Resolution Type state code = 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 13, 14, 15 	
Disciplinary Action Type	Reports the State Code of the Resolution if Role is Offender, Relationship to School is 1 or 4, the Incident Event Type is mapped to a State Event Code and the Resolution is mapped to a State Resolution Code of 1-13. A value of 12 only reports if either of the following is true: <ul style="list-style-type: none"> • Extract fields report as follows: Victim Type reported as 2 or 3, Physical Assault State reported as F and Offender Activities reported as 3 with an Offense Type of 1. • Extract fields report as follows: Victim Type reported as 2 or 3 and Offender Activity is 2, 4, 22, or 28. <i>Alphanumeric</i>	Behavior > Behavior Management > Incid Resolution > Resolution Type BehaviorResolution.stateResCode
No Response Explanation	Explanation for instances of no school disciplinary action. When Behavior Resolution Type state code = 11 or 13, report Details . Otherwise, do not report.	Behavior > Behavior Management > Incid Resolution > Details BehaviorResolution.details
Was DAT Through Year	Indicates if the expulsion lasted through the end of the current school year. Report " 1 " when Behavior Resolution Type state code = 3, Role = Offender, and Relationship to School = 1 or 4. Otherwise, report " 0 ". If Behavior Resolution Type state code <> 3, do not report.	Behavior > Behavior Management > Incid Resolution > Resolution Type Calculated

Element Name	Description & Format	Campus Location
Num Days	<p>Enter the number of whole or half School days (.5, 1, 1.5, etc.)</p> <p>If Behavior Resolution Type state code = 1, 2, 3, 4, 5, or 6, report the value in Duration in School Days. Otherwise, do not report.</p>	<p>Behavior > Behavior Management > Reso > Duration in School Days</p>
Start Date	<p>Start Date of resolution.</p> <p>Report the Start Date of the reported Behavior Resolution when Resolution Type state code = 3 or 4; otherwise, do not report.</p> <p><i>Date</i></p>	<p>Behavior > Behavior Management > Incid Resolution > Resolution Start Date</p> <p>BehaviorResolution.startDate</p>
End Date	<p>End Date of the resolution.</p> <p>Report the End Date of the reported Behavior Resolution when Resolution Type state code = 3 or 4. Otherwise, do not report.</p> <p><i>Date</i></p>	<p>Behavior > Behavior Management > Incid Resolution > Resolution End Date</p> <p>BehaviorResolution.endDate</p>
Was Expulsion Modified	<p>Indicates if the student returned to school prior to the end date on a school board resolution.</p> <p>Report "1" if Behavior Resolution Type state code = 3 and Number Days Reduced is populated. Otherwise report "0". If Behavior Resolution Type state code <> 3, do not report element.</p>	<p>Behavior > Behavior Management > Incid Resolution > Number of Days Reduced</p> <p>Calculated</p>
Num Days Expulsion Reduced	<p>The number of days the expulsion was reduced from the original resolution. If Type is 2 and the expulsion was modified, reports the Number of Days Reduced.</p> <p><i>Alphanumeric</i></p>	<p>Behavior > Behavior Management > Incid Resolution > Number of Days Reduced</p>
Did Return Before End School Year	<p>Indicates if the student returned before the end of the school year.</p> <p>Report "1" if the Behavior Resolution End Date < school year End Date and wasExpulsionModified = 1. Otherwise, report "0". If wasExpulsionModified = 0, do not report.</p>	<p>Behavior > Behavior Management > Incid Resolution > Resolution End Date</p> <p>Calculated</p>

Element Name	Description & Format	Campus Location
AES Type	Indicates the student was suspended from school for more than 5 days. Reports the Alternate Education Setting if Resolution Type is 2 - 6 and the Duration in School Days is greater than 5. <i>Alphanumeric</i>	Behavior > Behavior Management > Incid Resolution > Alternate Education Settings BehaviorResolution.altEducationSetting
AES No Service Proved Explanation	Reports the Resolution Details if the Alternate Education Setting of 15 is selected, the Behavior Resolution was mapped to a state code of 2, 3, 5, or 6, and the Duration was greater than 5 days. Otherwise reports as blank. <i>Alphanumeric</i>	Behavior > Behavior Management > Incid Resolution > Details BehaviorResolution.details
Non-Exclusionary Discipline Type	Identified Non-Exclusionary discipline (NED) alternative interventions. Report the code selected for the Behavior Resolution where Role = Offender and the Behavior Resolution Type = 3, 4, or 15.	Behavior > Behavior Management > Reso > Non-Exclusionary Discipline Type customBehaviorResolution.intervention
Non-Exclusionary Discipline Explanation	Specific interventions implemented for the student for the incident. When Behavior Resolution Type state code = 3, 4 or 15, report Details. Otherwise, do not report.	Behavior > Behavior Management > Reso > Details
Victim	Reports the total count of victims.	
Victim Type	Reports the Relationship to School of the participant with a Role of Victim. <i>Alphanumeric</i>	Behavior > Behavior Management > Incid Participant > Relationship to School BehaviorRole.relationshipToSchool
Multiple Victim Count	Reports the Total count of Number of Unknown Victims, Number of Student Victims, and Number of School Personnel Victims when Relationship to School is 2-5. <i>Numeric</i>	Behavior > Behavior Management > Incid Participant > Relationship to School, Numl Calculated
Estimated Victims Enrolled	Reports the Number of Student Victims entered on the event. <i>Numeric</i>	Behavior > Behavior Management > Incid Number of Student Victims BehaviorEvent.numOfStuVictims

Element Name	Description & Format	Campus Location
Estimated Victims Not Enrolled	<p>Reports the Number of Unknown Victims entered on the event.</p> <p><i>Numeric</i></p>	<p>Behavior > Behavior Management > Incid Number of Unknown Victims</p> <p>BehaviorEvent.numOfNonSchVictims</p>
MARSS Number	<p>Reports the Student State ID of the participant with a Role of Victim and a Relationship to School of 1.</p> <p><i>Numeric</i></p>	<p>Census > People > Demographics > Persc > State ID</p> <p>Person.stateID</p>
Did Injury Occurr	<p>Indicates whether an injury occurred related to the incident.</p> <p>Report "1" if Injury = 2, 3, or 4 when Role = Victim. Otherwise, report "0".</p>	<p>Behavior > Behavior Management > Incid Participant > Injury</p> <p>BehaviorRole.injury</p>
Was Serious Bodily Injury	<p>Indicates if injury qualified as serious bodily injury based on federal law.</p> <p>Report "1" if Injury = 4 when Role = Victim. Otherwise, report "0".</p>	<p>Behavior > Behavior Management > Incid Participant > Injury</p> <p>BehaviorRole.injury</p>
Aware Reporting Assault	<p>Indicates that the reported is aware that the incident included a victim who is a district employee, but that the incident is not being reported as such based on 121A.53.</p> <p>To report, export fields must report as follows:</p> <p>Reports as 1 if the Not Reported 121A.53 checkbox is marked and either of the following are true:</p> <ul style="list-style-type: none"> • Extract fields report as follows: Victim Type reported as 2 or 3, Physical Assault State reported as F and Offender Activities reported as 3 with an Offense Type of 1. • Extract fields report as follows: Victim Type reported as 2 or 3 and Offender Activity is 2, 4, 22, or 28. <p>If checkbox is not marked, reports as 0.</p> <p><i>Numeric</i></p>	<p>Behavior > Behavior Management > Incid Participant > Not Reported 121A.53</p> <p>BehaviorRole.notReported121A.53</p>
Cost to Victim	<p>The medical cost to the victim incurred by the event.</p> <ul style="list-style-type: none"> • If zero, reports as 1 • If 500 or less, reports as 2 • If greater than 500, reports as 3. <p><i>Numeric</i></p>	<p>Behavior > Behavior Management > Parti to Victim</p> <p>BehaviorRole.cost</p>

Element Name	Description & Format	Campus Location
Physical Assault State	<p>Are you reporting this incident to fulfill your requirement to report assault of a district employee as set forth under Minn Stat 121A.53.</p> <p>Note: Required if VictimType = Teacher or District Employee, offenderActivity (event) = assault and offenseType = Physical Assault OR offenderActivity = 2, 4, 22, or 28.</p> <p>When physicalAssault = true, report "1". Otherwise, report "0".</p>	<p>Behavior > Behavior Management > Incident Participant > Physical Assault of District Employee</p> <p>BehaviorRole.physicalAssaultOfEmployee</p>