

Behavior (Maine)

Last Modified on 03/11/2024 8:44 am CDT

[Behavior Setup](#) | [Behavior Management](#)

Classic View: Behavior

Search Terms: Behavior

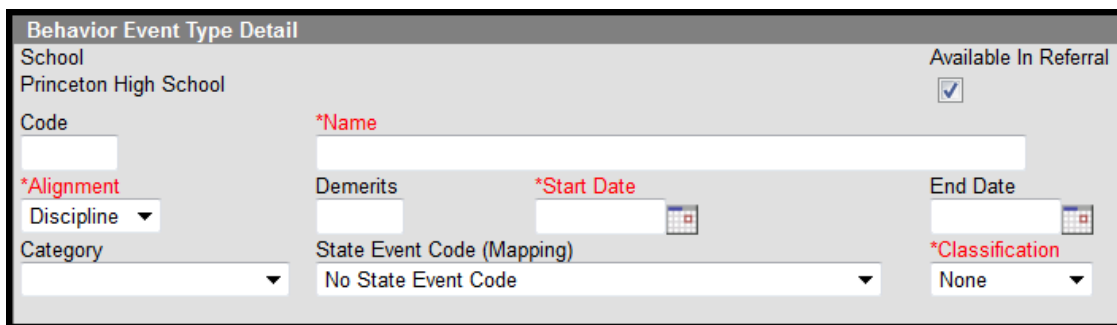
Behavior fields that are specific to the state of Maine are described below in the Behavior Setup, Behavior Management, Behavior Referral, and Behavior Response sections. For all other inquiries, please visit the [Behavior](#) article.

Behavior Setup

PATH: *Behavior > Admin*

The Behavior Admin tool is used to setup behavior events/incidents, resolutions, and responses. Behavior Admin fields that are specific to the state of Maine are described below. For all other inquiries, please visit the [Event Types](#) article.

Event Types



The screenshot shows the 'Behavior Event Type Detail' form. It includes fields for School (Princeton High School), Code, *Name, *Alignment (Discipline), Category, Demerits, *Start Date, End Date, State Event Code (Mapping) (No State Event Code), and *Classification (None). There is also a checkbox for 'Available In Referral' which is checked.

Event Type Editor

State Event Code (Mapping)

State Event Codes indicate the reason a student was subject to a disciplinary action. These are the official state codes to which all district-defined behavior events/incidents should be mapped. Behavior events/incidents that are not mapped to a state event code do NOT report.

► [Click here to expand...](#)

Resolution Types

Behavior Resolution Type Detail

School

Princeton High School

Calculate End Date/Duration

☐

Code

*Name

*Alignment

*Start Date

End Date

Category

Minor

State Resolution Code (Mapping)

No State Resolution Code (Mapping)

Sub-Type

☐

Allow attendance modification

Behavior Resolution Detail Editor

State Resolution Code (Mapping)

State Resolution Codes indicate the type of disciplinary action taken for a student. These are the official state codes to which all district-defined behavior resolutions should be mapped. Behavior resolutions that are not mapped to a state event code do NOT report.

▶ [Click here to expand...](#)

Behavior Management

PATH: *Behavior > Behavior Management*

Behavior Management fields that are specific to the state of Maine are described below. For all other inquiries, please visit the [Behavior Management](#) article.

Incident Detail Information

This section stores information specific to the incident and will be shared on the behavior tab of each participant. Add Event/Participant and Add Resolution buttons will not be enabled until all required fields are filled.

*Alignment

Discipline

*Date of Incident

12/12/2018

Incident Time

Location

Status

In Progress

Title

*Time of Incident

10:42 AM

Damages

\$

Context Description

Location Description

Submitted Date:

Submitted By:

Details

Events and Participants

This section will store event and participant information. Event Details will be shared across participants. Participant Details will only be displayed on that person's behavior tab.

Add Event/Participant

Add Resolution

Add Behavior Response

Behavior Incident Detail Editor

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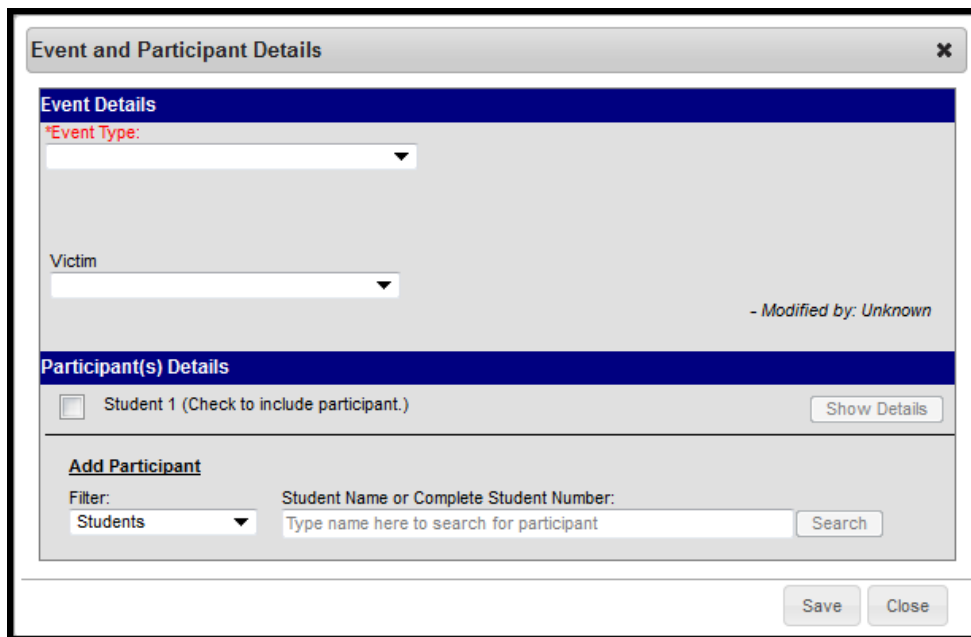
Location

This indicates where a student committed an applicable offense. This is only used for district-tracking purposes.

► [Click here to expand...](#)

Behavior Management Participant Fields

Behavior Management Participant fields that are specific to the state of Maine are described below. For all other inquiries, please see how to [Add Participants to a Behavior Incident](#).



The screenshot shows a web form titled "Event and Participant Details" with a close button (X) in the top right corner. The form is divided into two main sections: "Event Details" and "Participant(s) Details".

Event Details

- *Event Type:** A dropdown menu.
- Victim:** A dropdown menu.
- Modified by:** Unknown

Participant(s) Details

- ☐ Student 1 (Check to include participant.) Show Details
- Add Participant**
 - Filter:** Students (dropdown)
 - Student Name or Complete Student Number:** Type name here to search for participant (text input) Search

At the bottom right of the form are **Save** and **Close** buttons.

Behavior Participant Detail Editor

Victim

This field is NOT used for state reporting and is used only for district-tracking purposes.

► [Click here to expand...](#)

Behavior Resolution Fields

Maine does not have Behavior Management Resolution fields that are specific to the state of Maine. Please visit the [Add a Behavior Resolution](#) article for more information.

Add Resolution

Resolution Details

*Resolution Type:

*Resolution Assign Date:

Resolution Start Date:

Resolution Start Time:

Resolution End Date:

Resolution End Time:

12/12/2018

12/12/2018

10:47 AM

Duration in School Days:

Behavior Admin Staff Name

Details:

*Apply To:

Academic Dishonesty

Student 1

Save

Close

Behavior Resolution Detail Editor